

An Innovative BCS-Based Microwave Imaging Technique for Imaging Unknown Objects With Arbitrary Size and Shape

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Abstract

This work presents a numerical validation of an innovative two-dimensional (2D) microwave inverse scattering technique exploiting Bayesian Compressive Sensing (BCS) and a *dictionary* of wavelet-based expansion bases. The goal of the *dictionary-based BCS* is to provide faithful guesses of the dielectric distribution inside the imaged scenario even if the unknown objects inside it are not sparse in the standard pixel basis. The developed strategy is based on a two-level hierarchical application of the BCS algorithm. In the first step, several *sparsity-regularized* inversions are performed using the *dictionary* of candidate bases. In the second step, the retrieved vectors are compared and the sparsest reconstruction is selected. Some numerical results are shown, in order to verify the effectiveness of the developed microwave imaging technique. Moreover, some illustrative results are shown to compare its performance with respect to competitive state-of-the-art alternatives.

1 Numerical Results

1.1 Object Daub4 #0

GOAL: TO PROVE THE EFFECTIVENESS OF THE ALPHABET BASED APPROACH USING AN “AD-HOC” SCATTERER FOR DAUBECHIES WAVELETS.

Test Case Description

Object:

- $\varepsilon_{r,max} = 1.025$
- $\sigma = 0$ [S/m]
- Number of Daubechies coefficients: $Nc = 16$

Sources:

- Plane waves
- Amplitude: $A = 1$
- Frequency: 300 MHz ($\lambda = 1\text{m}$)
- Number of views: $V = 36$

Direct solver:

- Square domain divided in $\sqrt{D} \times \sqrt{D}$ cells
- $D = 4096$ (64×64) ($\frac{L_D}{\sqrt{D}} = \frac{\lambda}{16}$)

Investigation domain:

- Square domain divided in $\sqrt{N} \times \sqrt{N}$ cells
- $N = 1024$ (32×32) ($\frac{L_D}{\sqrt{N}} = \frac{\lambda}{8}$)
- $L_D = 4\lambda$

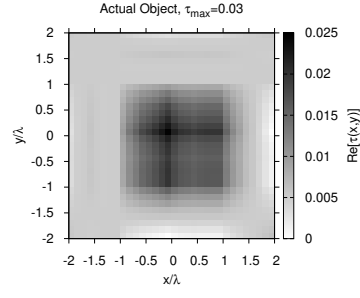
Measurement domain:

- Measurement points taken on a circle of radius $\rho = 4\lambda$
- $M = 36$

M-BCS parameters:

- $a = 1.0 \times 10^{-2}$
- $b = 1.0 \times 10^{-5}$

ACTUAL

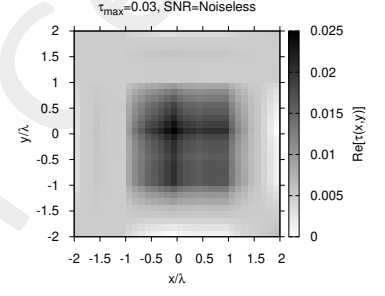
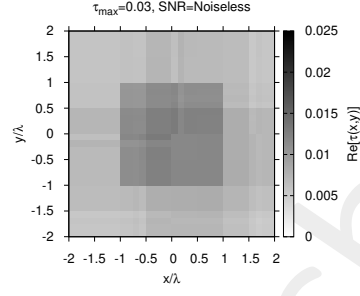
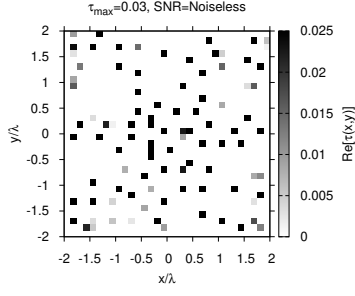


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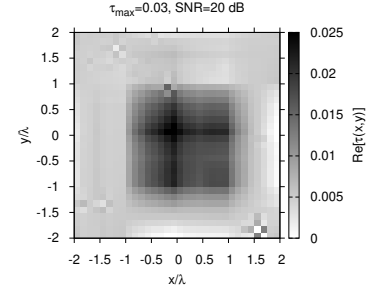
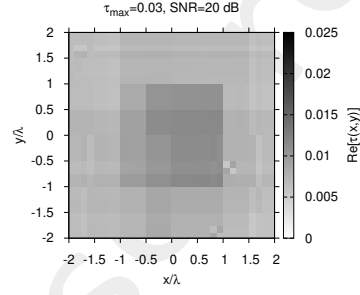
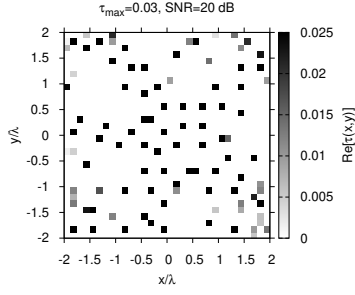
HAAR

DAUB4

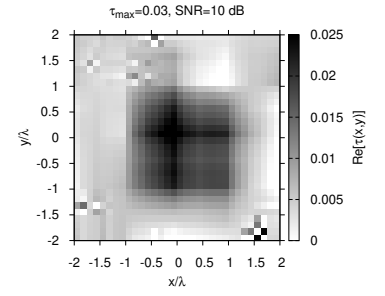
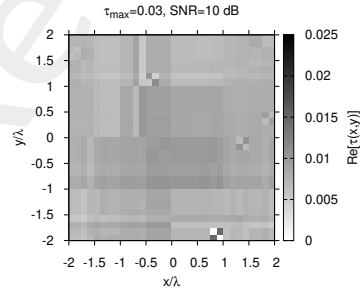
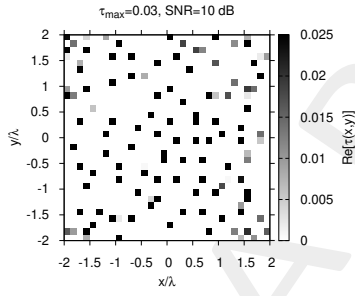
NOISELESS



SNR=20 dB



SNR=10 dB



SNR=5 dB

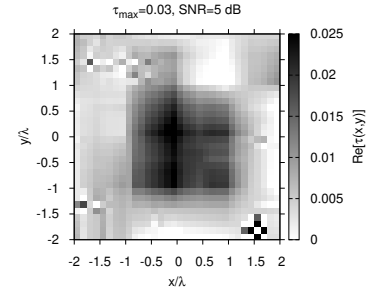
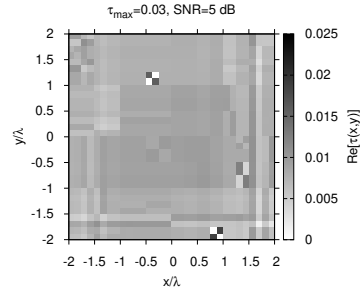
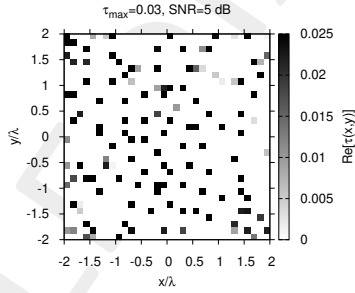
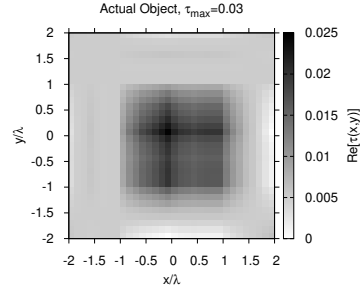


Figure 1: Actual and retrieved object (real part) considering different wavelet expansions.

ACTUAL

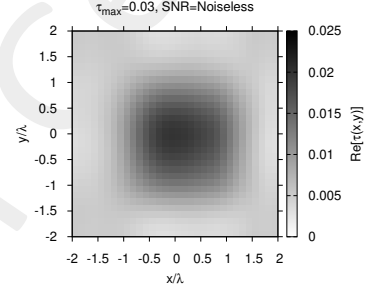
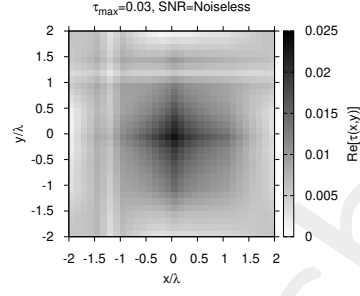
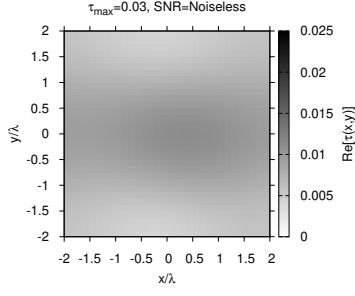


EXP

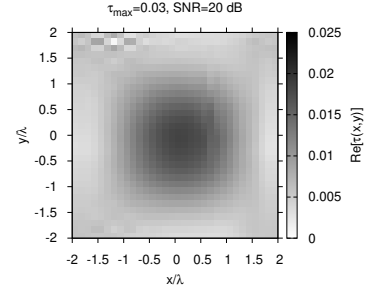
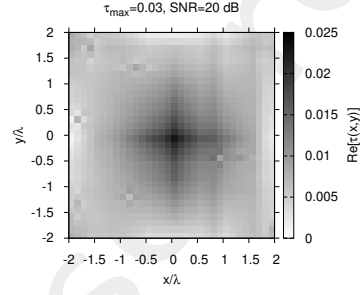
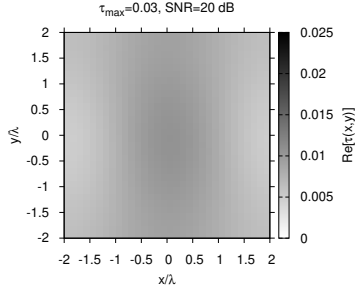
COIF

DMEY

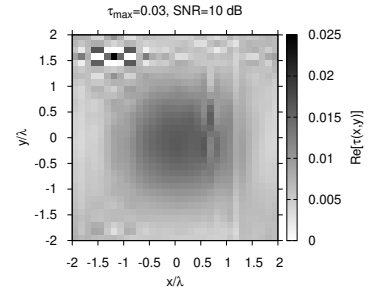
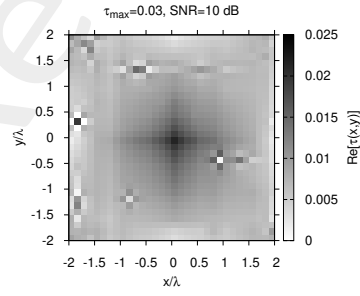
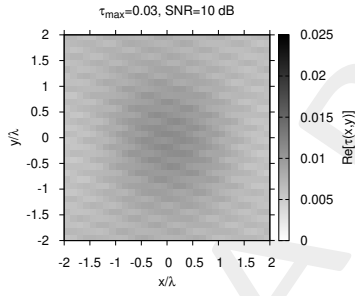
NOISELESS



SNR=20 dB



SNR=10 dB



SNR=5 dB

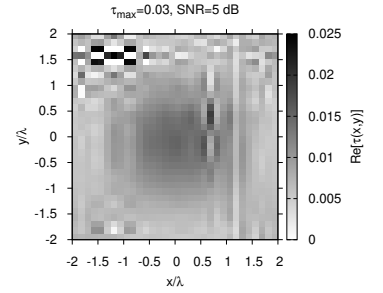
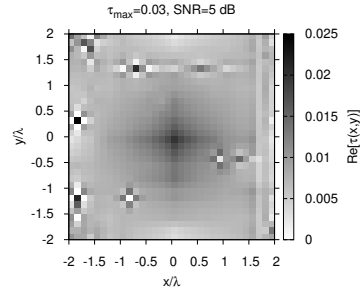
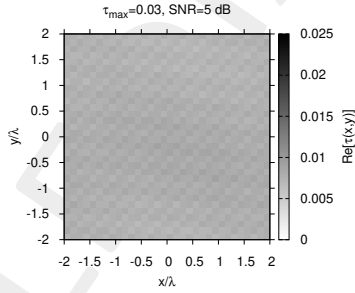
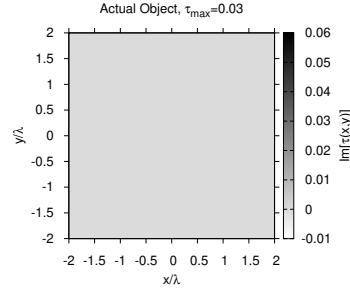


Figure 2: Actual and retrieved object (real part) considering different wavelet expansions.

ACTUAL

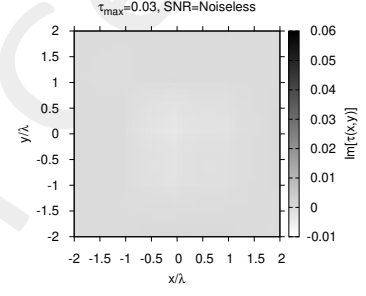
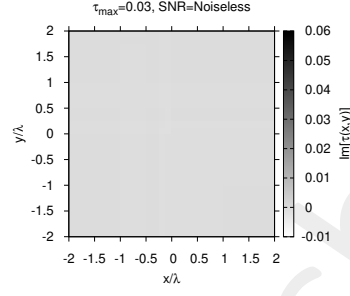
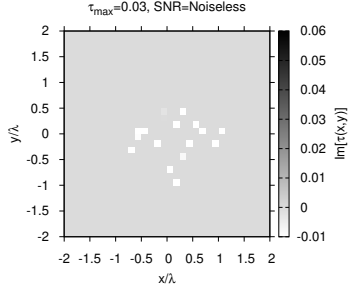


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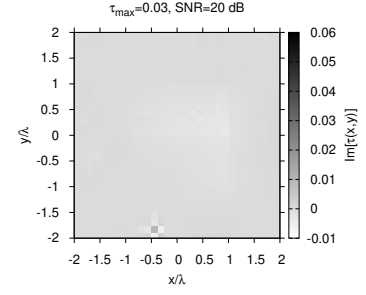
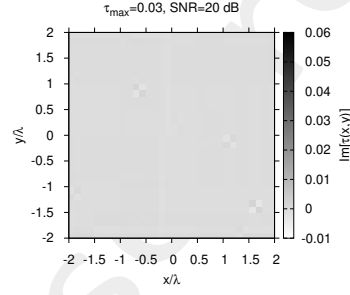
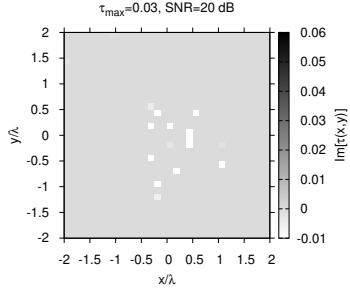
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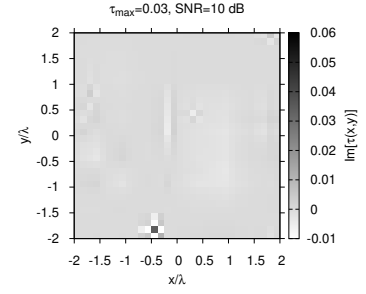
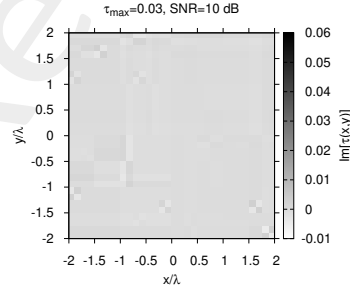
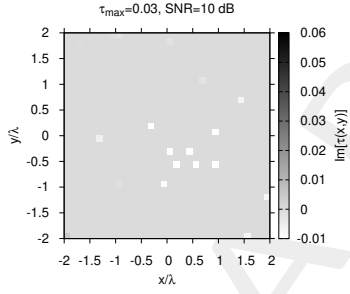
NOISELESS



SNR=20 dB



SNR=10 dB



SNR=5 dB

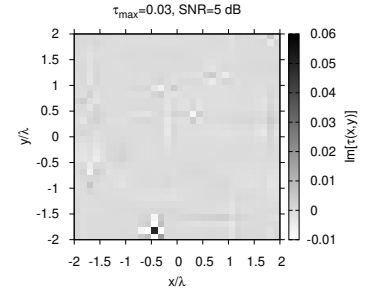
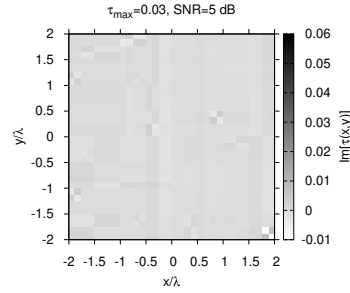
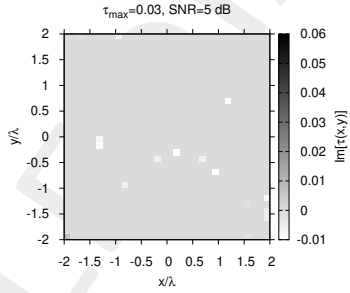
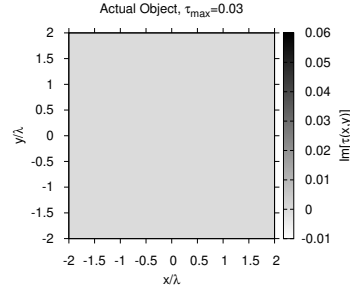


Figure 3: Actual and retrieved object (imaginary part) considering different wavelet expansions.

ACTUAL

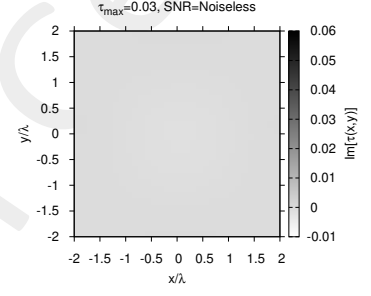
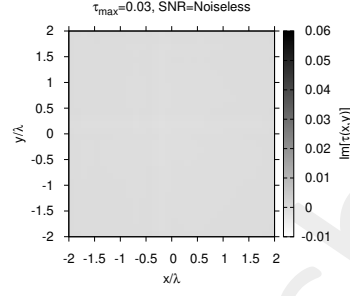
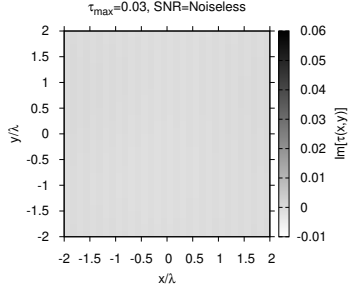


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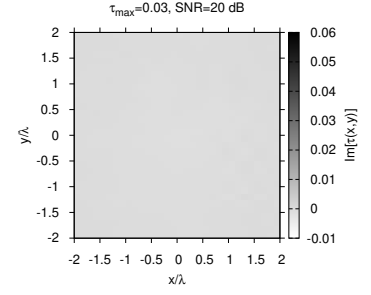
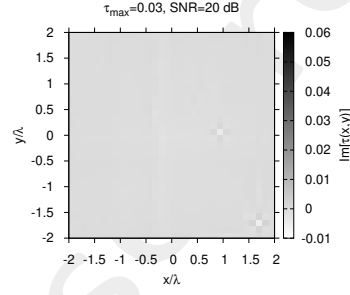
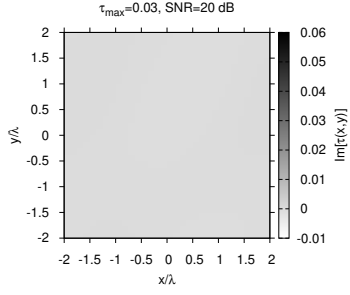
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DMEY

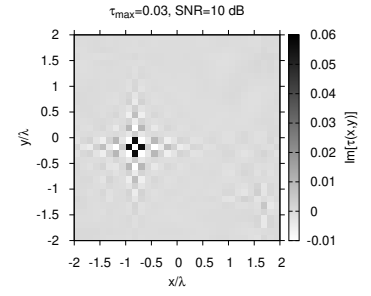
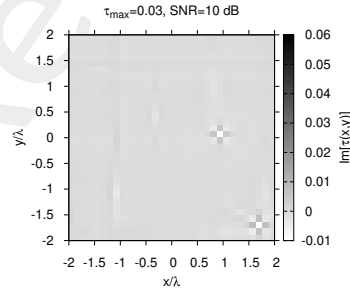
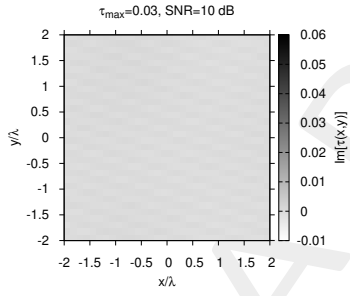
NOISELESS



SNR=20 dB



SNR=10 dB



SNR=5 dB

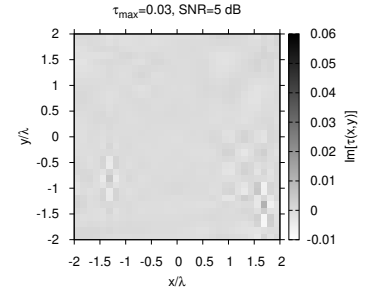
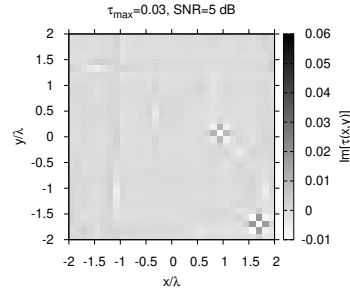
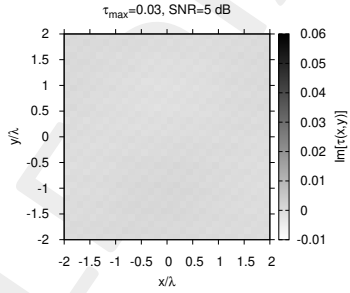


Figure 4: Actual and retrieved object (imaginary part) considering different wavelet expansions.

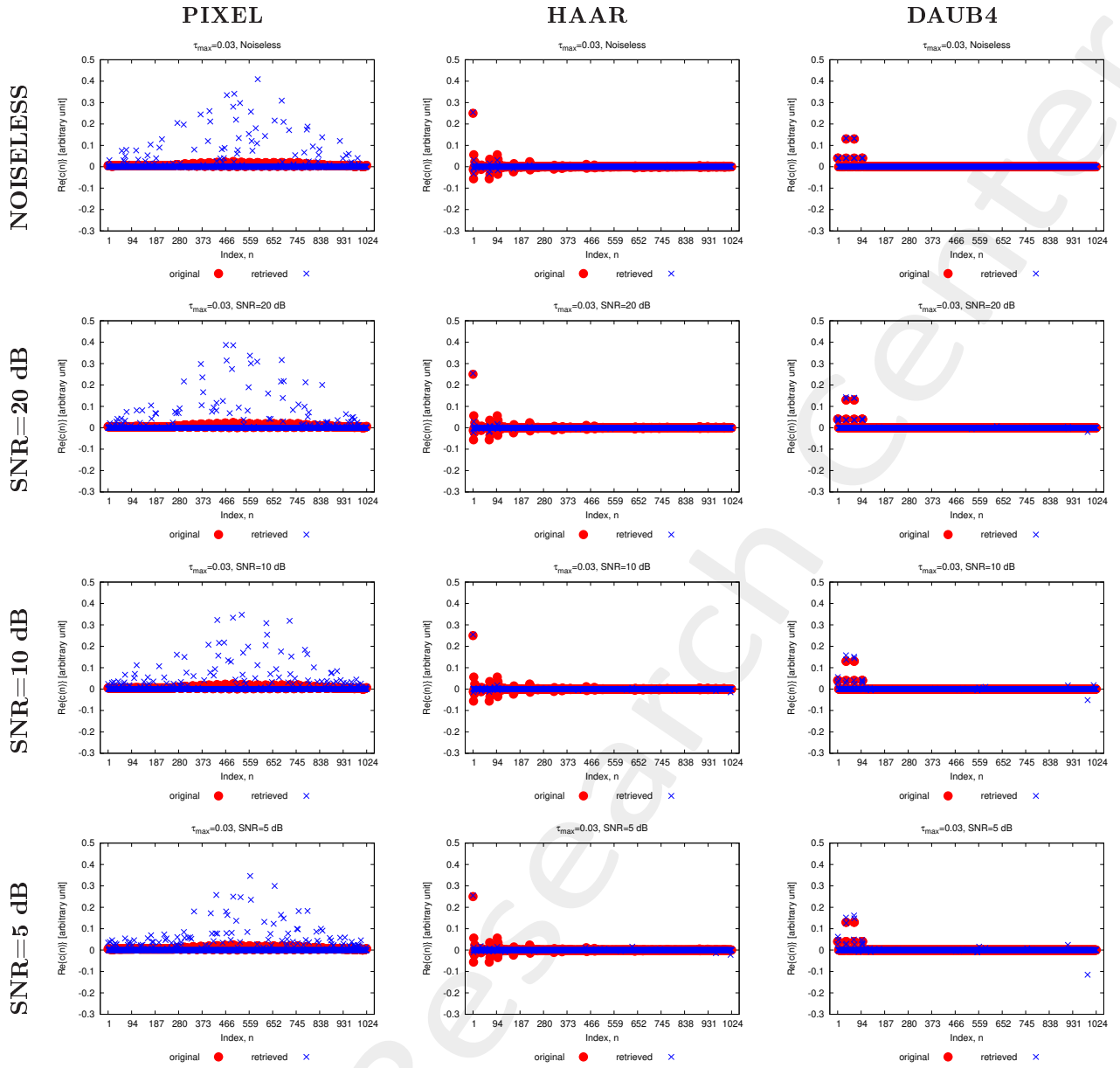


Figure 5: Real part of the actual and retrieved coefficients considering different wavelet expansions.

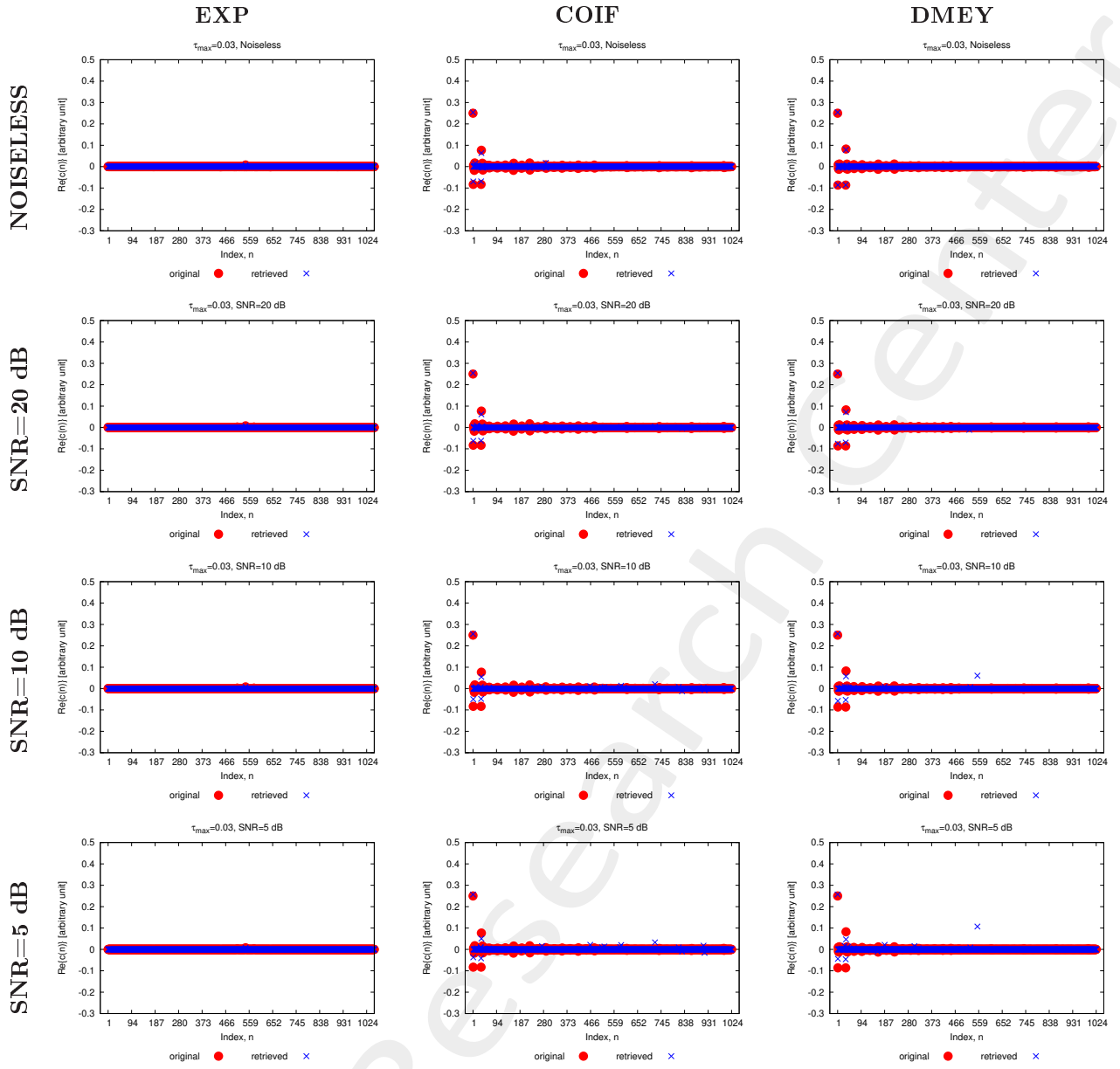


Figure 6: Real part of the actual and retrieved coefficients considering different wavelet expansions.

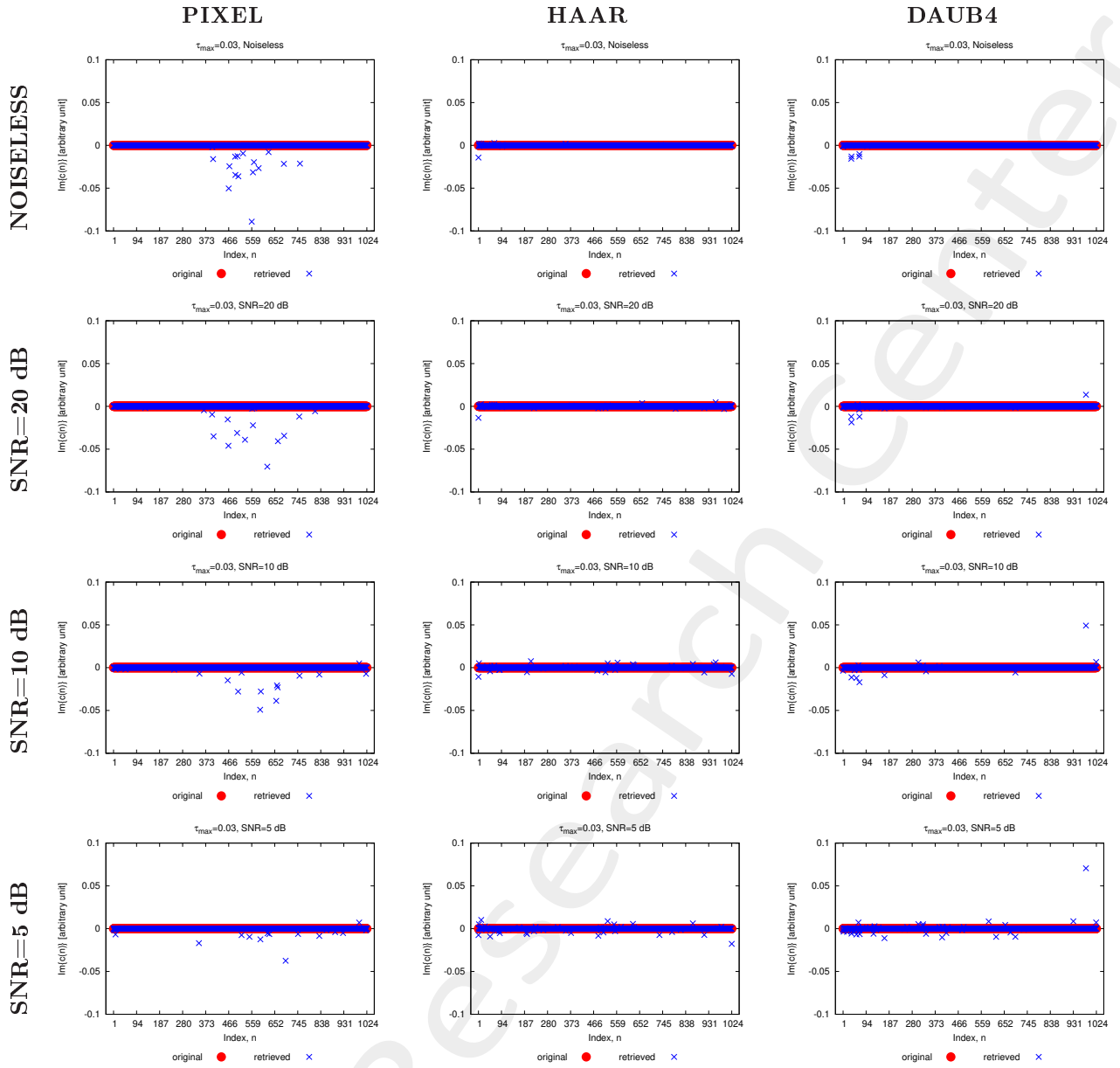


Figure 7: Imaginary part of the actual and retrieved coefficients considering different wavelet expansions.

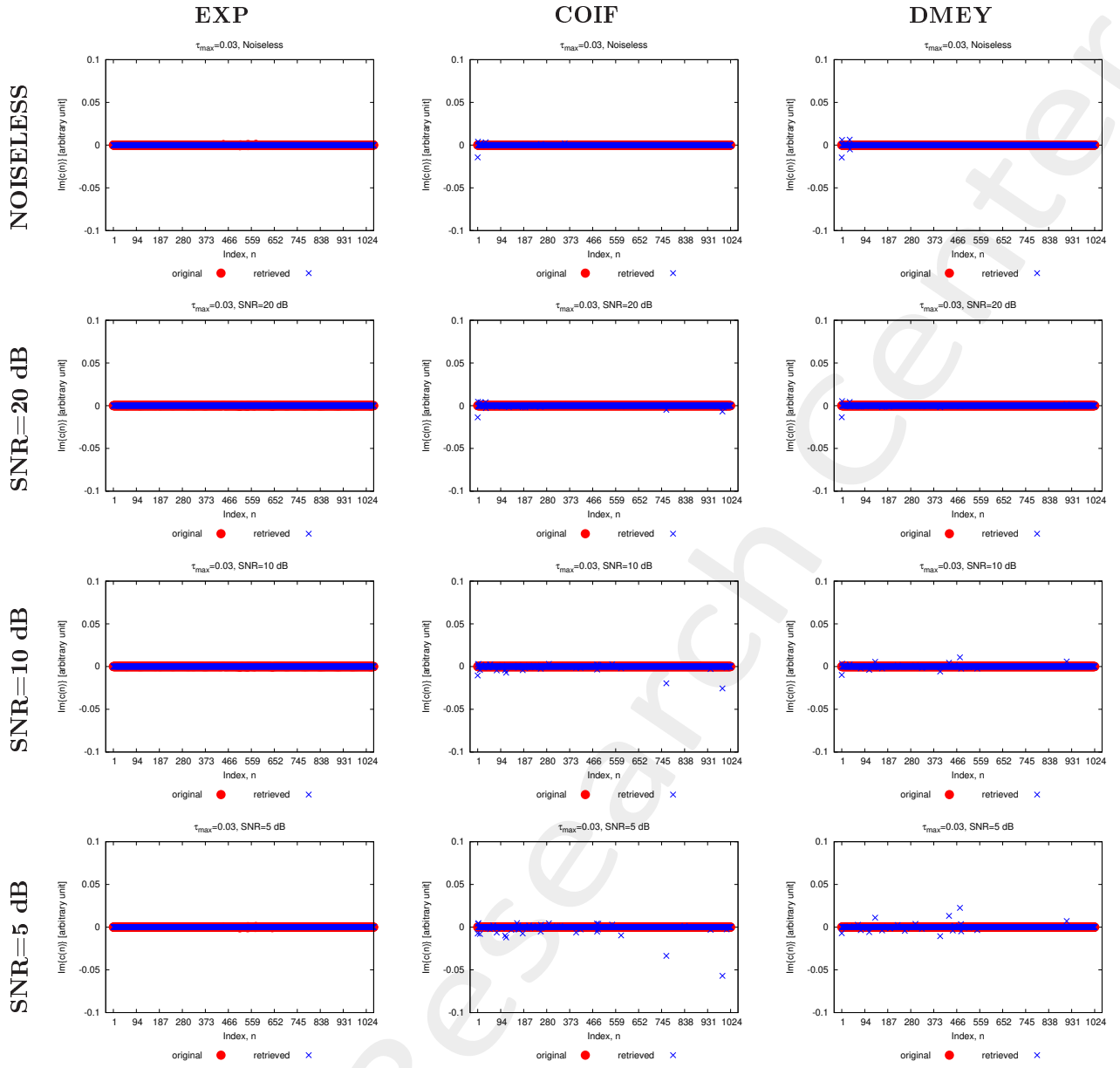


Figure 8: Imaginary part of the actual and retrieved coefficients considering different wavelet expansions.

Coefficients Analysis $T = 100\%$:

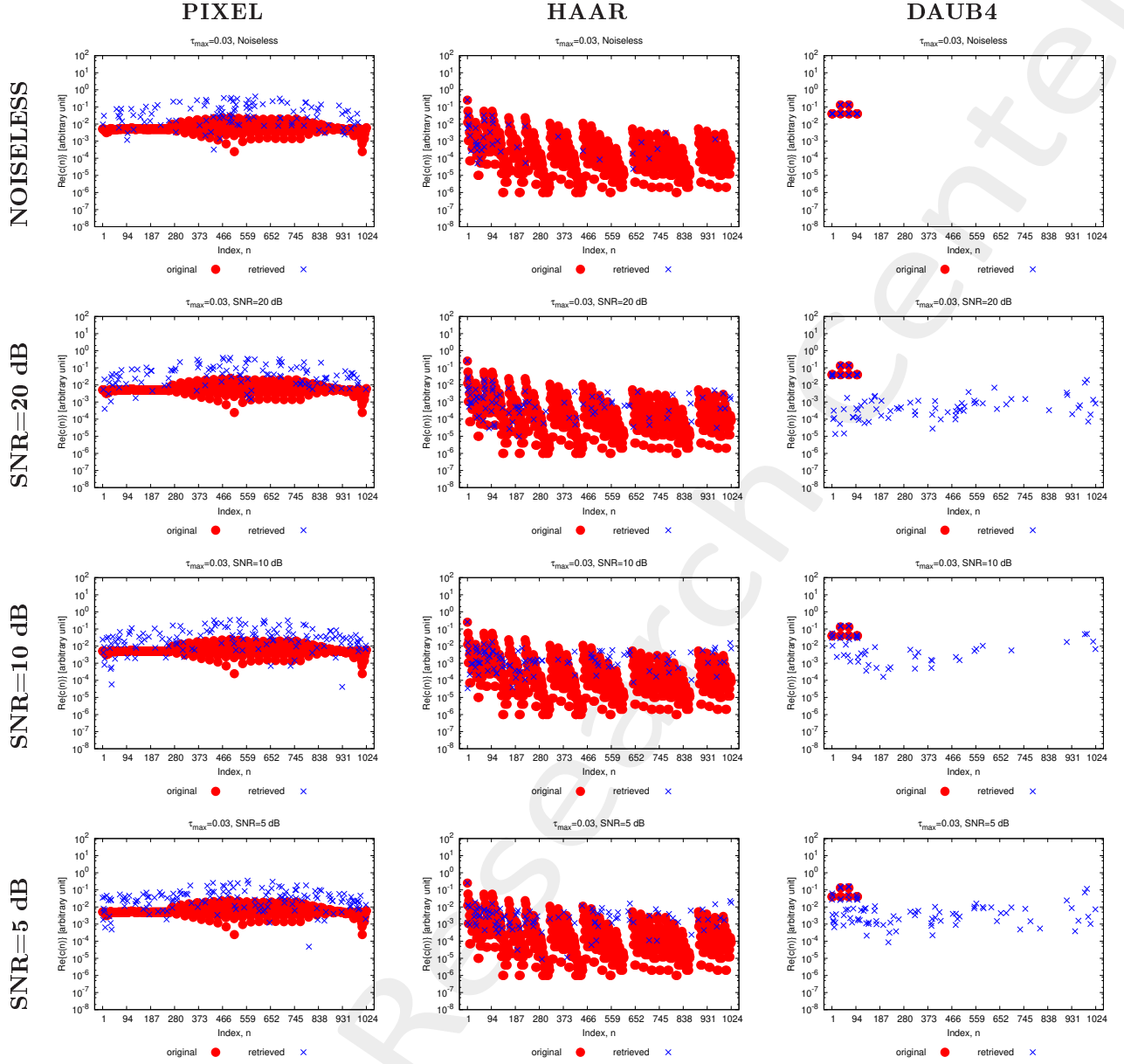


Figure 9: Imaginary part of the actual and retrieved coefficients considering different wavelet expansions.

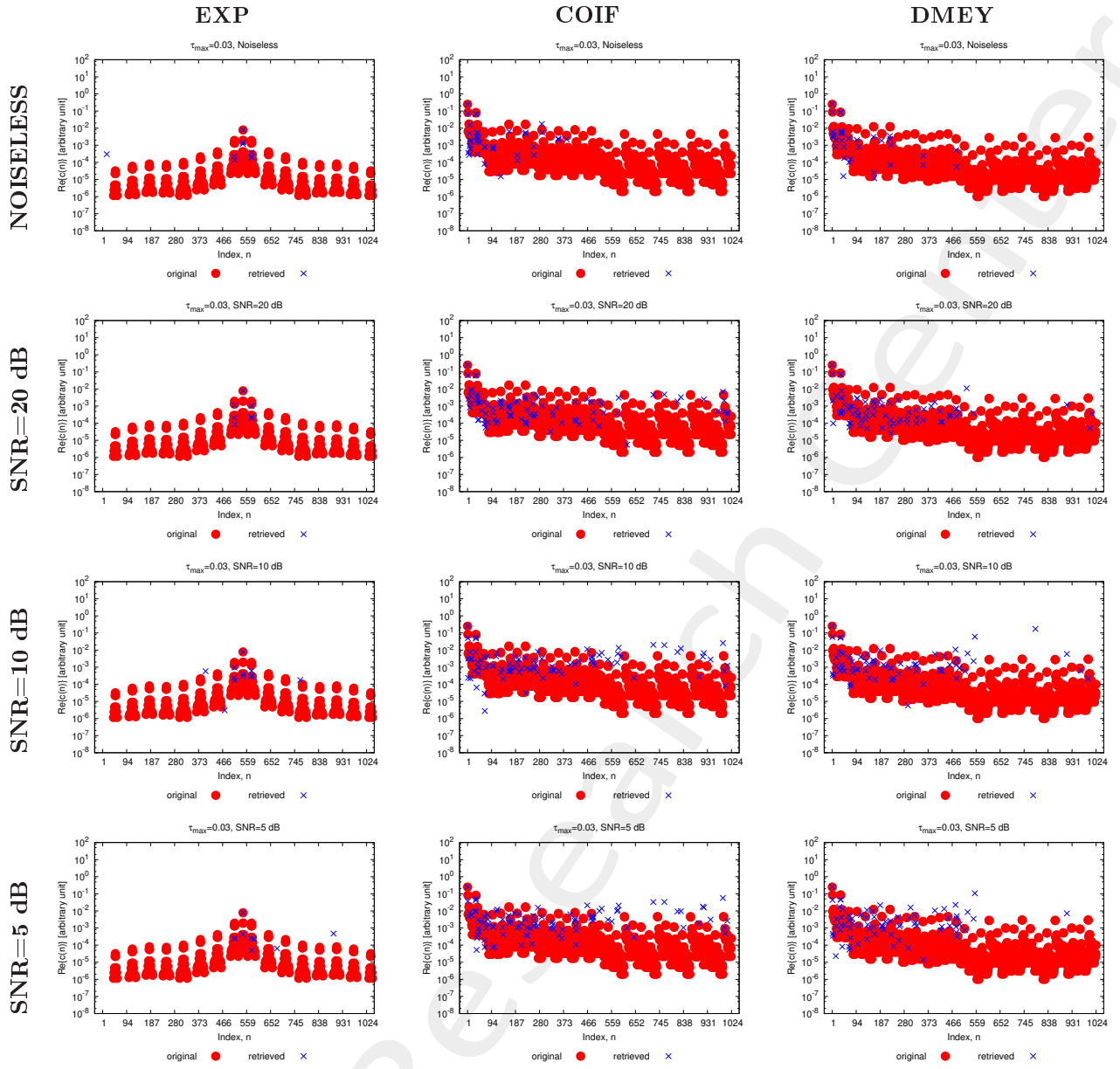


Figure 10: Imaginary part of the actual and retrieved coefficients considering different wavelet expansions.

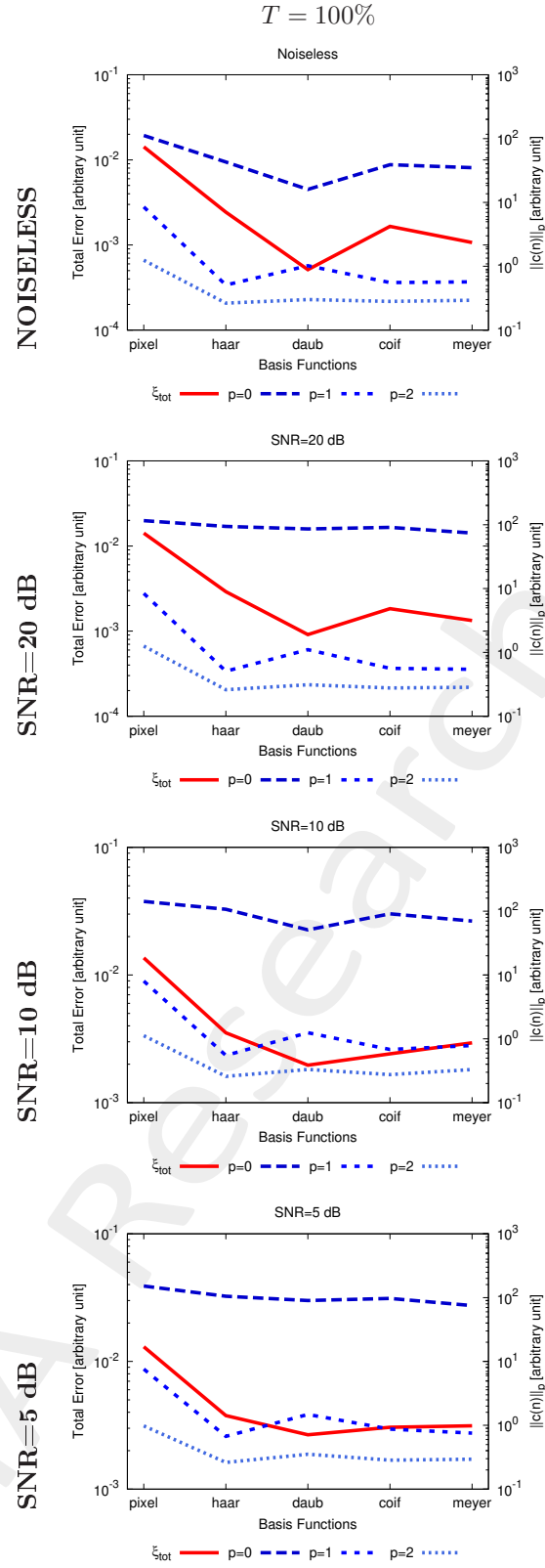


Figure 11: $[T = 100\%]$ - Comparison of ξ_{tot} , and L_0, L_1, L_2 Norms of the retrieved basis expansion coefficients, for each alphabet basis.

	$L_0 - norm$				
SNR [dB]	$Pixel$	$Haar$	$Daub4$	$Coiflet$	$DMeyer$
<i>Actual</i>	1024	888	16	1024	1024
<i>Noiseless</i>	112	43	16	39	35
20	116	94	86	91	74
10	142	107	51	91	70
5	152	105	90	97	75
	$L_1 - norm$				
SNR [dB]	$Pixel$	$Haar$	$Daub4$	$Coiflet$	$DMeyer$
<i>Actual</i>	8.00	1.48	1.00	1.25	1.02
<i>Noiseless</i>	8.50	0.51	1.02	0.56	0.57
20	8.41	0.51	1.10	0.56	0.54
10	8.03	0.55	1.25	0.68	0.79
5	7.60	0.67	1.48	0.87	0.75
	$L_2 - norm$				
SNR [dB]	$Pixel$	$Haar$	$Daub4$	$Coiflet$	$DMeyer$
<i>Actual</i>	0.29	0.29	0.29	0.29	0.29
<i>Noiseless</i>	1.24	0.26	0.30	0.38	0.29
20	1.26	0.26	0.31	0.27	0.28
10	1.12	0.26	0.33	0.28	0.33
5	0.97	0.26	0.35	0.28	0.29

Table 1: $[T = 100\%]$ - Number of the retrieved non-zero coefficients ($L_0 - norm$), $L_1 - norm$, and $L_2 - norm$ using different wavelet functions.

Thresholded Analysis:

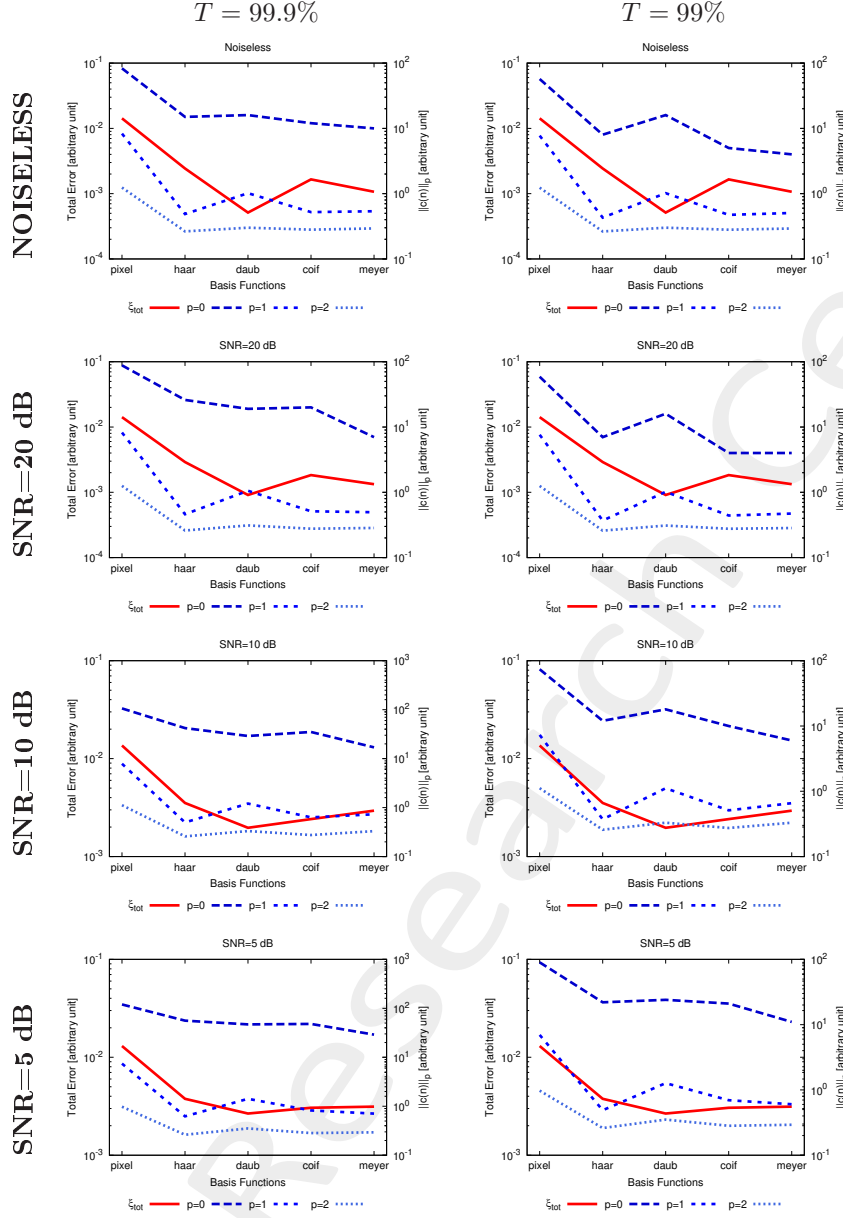


Figure 12: Comparison of ξ_{tot} , and L_0 , L_1 , L_2 Norms of the retrieved basis expansion coefficients, for each alphabet basis.

	$L_0 - norm$				
$SNR [dB]$	$Pixel$	$Haar$	$Daub4$	$Coiflet$	$DMeyer$
<i>Actual</i>	1024	888	16	1024	1024
<i>Noiseless</i>	83	15	16	12	10
20	88	26	19	20	7
10	106	42	29	35	17
5	120	56	47	48	29
	$L_1 - norm$				
$SNR [dB]$	$Pixel$	$Haar$	$Daub4$	$Coiflet$	$DMeyer$
<i>Actual</i>	8.00	1.48	1.00	1.25	1.02
<i>Noiseless</i>	8.31	0.49	1.02	0.52	0.54
20	8.23	0.46	1.06	0.51	0.50
10	7.86	0.50	1.21	0.63	0.73
5	7.44	0.62	1.42	0.82	0.71
	$L_2 - norm$				
$SNR [dB]$	$Pixel$	$Haar$	$Daub4$	$Coiflet$	$DMeyer$
<i>Actual</i>	0.29	0.29	0.29	0.29	0.29
<i>Noiseless</i>	1.24	0.26	0.30	0.28	0.29
20	1.26	0.26	0.31	0.28	0.28
10	1.12	0.26	0.33	0.28	0.33
5	0.98	0.26	0.35	0.28	0.29

Table 2: $[T = 99.9\%]$ - Number of the retrieved non-zero coefficients ($L_0 - norm$), $L_1 - norm$, and $L_2 - norm$ using different wavelet functions.

	$L_0 - norm$				
$SNR [dB]$	$Pixel$	$Haar$	$Daub4$	$Coiflet$	$DMeyer$
<i>Actual</i>	1024	888	16	1024	1024
<i>Noiseless</i>	57	8	16	5	4
20	59	7	16	4	4
10	74	12	18	10	6
5	90	22	24	21	11
	$L_1 - norm$				
$SNR [dB]$	$Pixel$	$Haar$	$Daub4$	$Coiflet$	$DMeyer$
<i>Actual</i>	8.00	1.48	1.00	1.25	1.02
<i>Noiseless</i>	7.74	0.43	1.02	0.47	0.51
20	7.62	0.37	1.02	0.44	0.47
10	7.3	0.37	1.11	0.51	0.66
5	6.96	0.49	1.27	0.70	0.60
	$L_2 - norm$				
$SNR [dB]$	$Pixel$	$Haar$	$Daub4$	$Coiflet$	$DMeyer$
<i>Actual</i>	0.29	0.29	0.29	0.29	0.29
<i>Noiseless</i>	1.24	0.26	0.30	0.28	0.29
20	1.25	0.26	0.31	0.28	0.28
10	1.11	0.26	0.33	0.27	0.33
5	0.97	0.26	0.35	0.28	0.29

Table 3: $[T = 99\%]$ - Number of the retrieved non-zero coefficients ($L_0 - norm$), $L_1 - norm$, and $L_2 - norm$ using different wavelet functions.

Resume:

	$T = 100\%$				
SNR [dB]	$Pixel$	$Haar$	$Daub4$	$Coiflet$	$DMeyer$
$Noiseless$	112	43	16	39	35
20	116	94	86	91	74
10	142	107	51	91	70
5	152	105	90	97	75
	$T = 99.9\%$				
SNR [dB]	$Pixel$	$Haar$	$Daub4$	$Coiflet$	$DMeyer$
$Noiseless$	83	15	16	12	10
20	88	26	19	20	7
10	106	42	29	35	17
5	120	56	47	48	29
	$T = 99\%$				
SNR [dB]	$Pixel$	$Haar$	$Daub4$	$Coiflet$	$DMeyer$
$Noiseless$	57	8	16	5	4
20	59	7	16	4	4
10	74	12	18	10	6
5	90	22	24	21	11

Table 4: $L_0 - norm$.

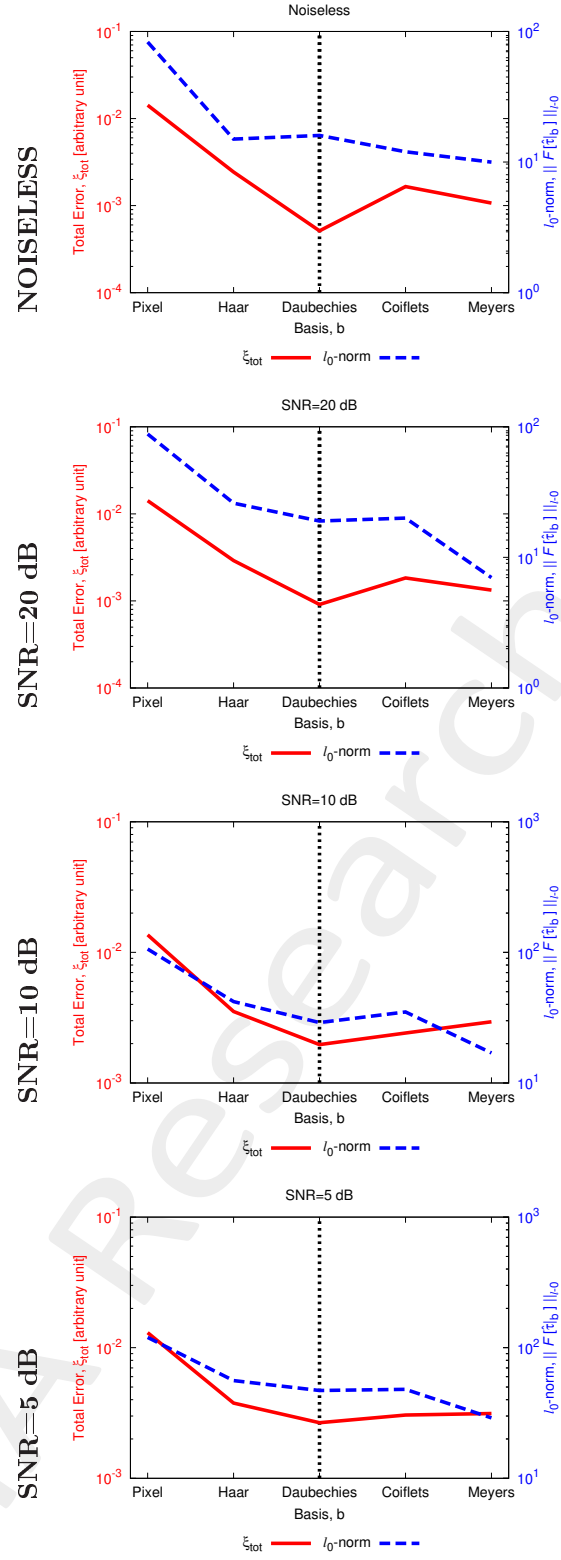
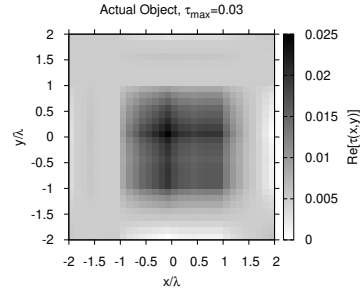


Figure 13: L_0 - norm vs Total Error, considering $T = 99.9\%$.

Comparison SoA:

ACTUAL

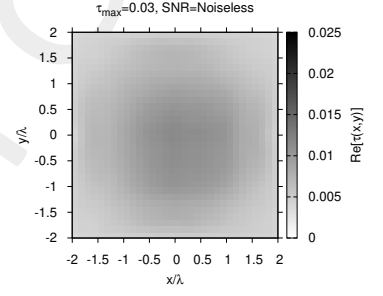
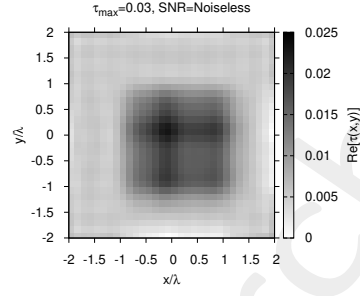
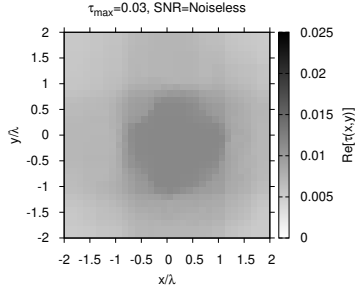


TV

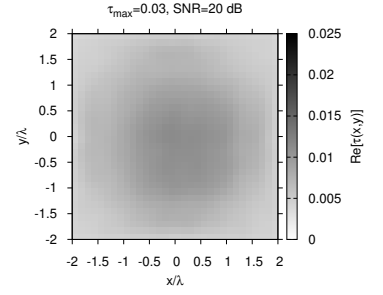
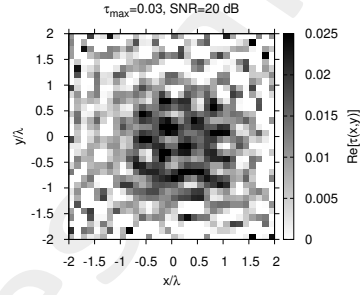
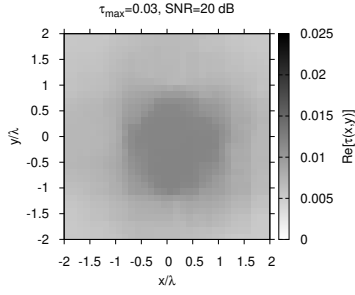
CG

SVD

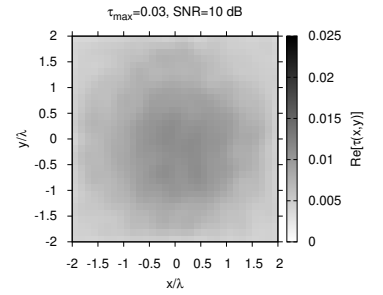
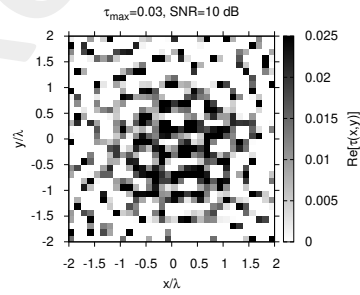
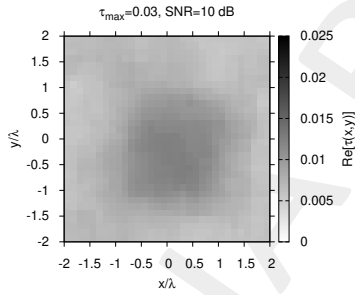
NOISELESS



SNR=20 dB



SNR=10 dB



SNR=5 dB

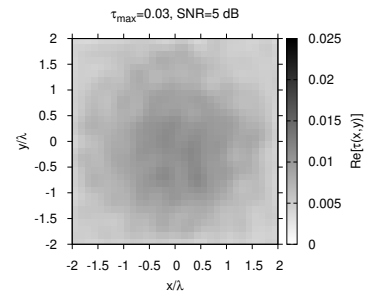
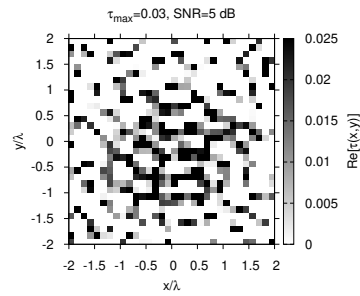
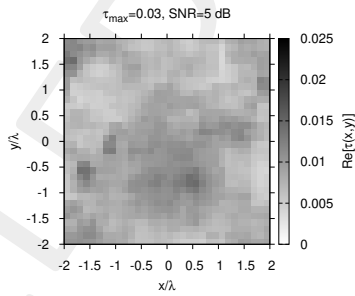
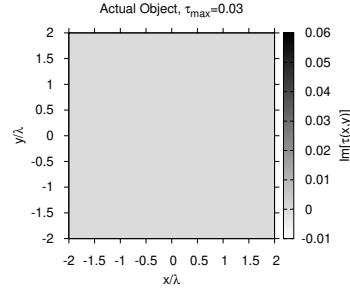


Figure 14: Actual and retrieved object considering different wavelet expansions.

ACTUAL

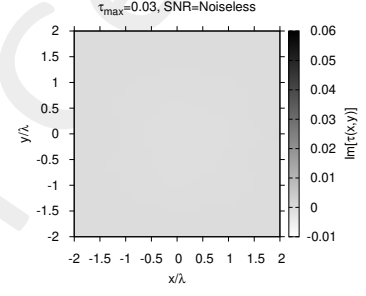
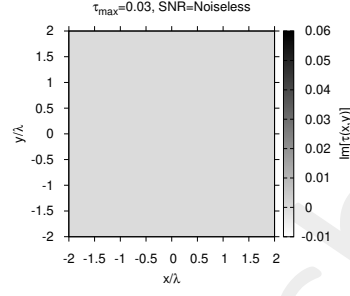
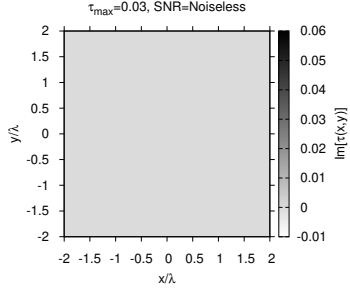


TV

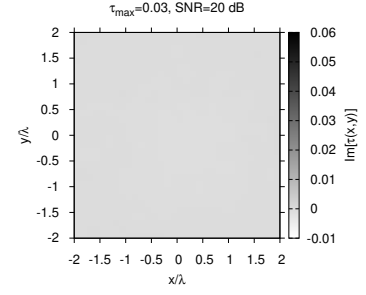
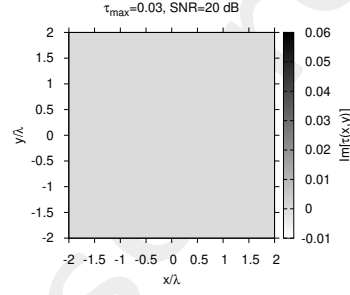
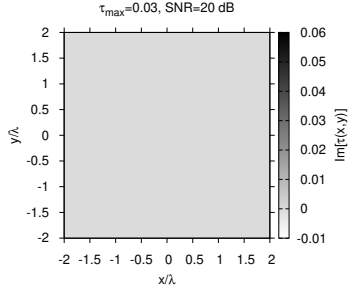
CG

SVD

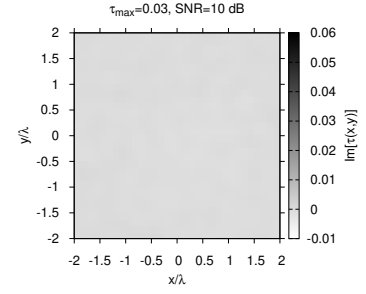
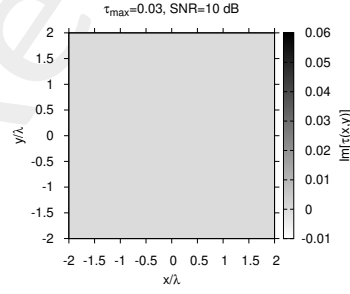
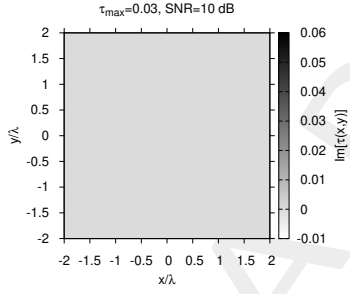
NOISELESS



SNR=20 dB



SNR=10 dB



SNR=5 dB

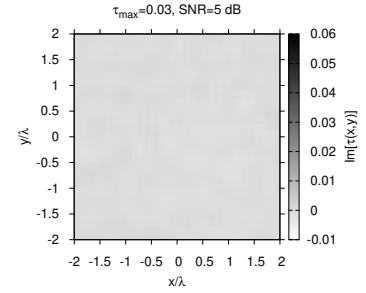
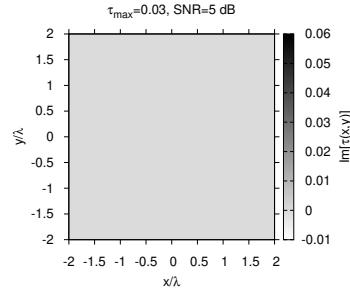
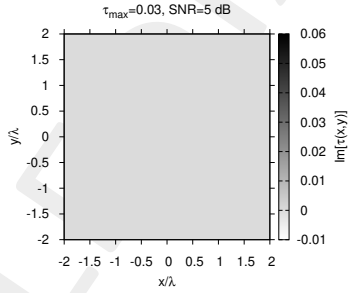


Figure 15: Actual and retrieved object considering different wavelet expansions.

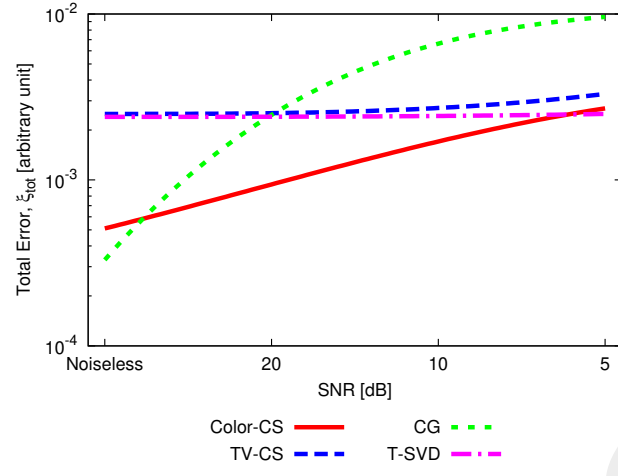


Figure 16: Comparison with SoA - Total Error vs SNR , considering $T = 99.9\%$.

SNR [dB]	TV [s]	CG [s]	SVD [s]	ALPHABET [s]
Noiseless	1.8×10^2	6.0×10^3	3.5×10^1	8.9×10^2
20	1.8×10^2	7.5×10^3	3.4×10^1	9.6×10^2
10	1.8×10^2	6.4×10^3	3.6×10^1	9.1×10^2
5	1.8×10^2	6.2×10^3	3.6×10^1	1.0×10^3

Table 5: Timings.

More information on the topics of this document can be found in the following list of references.

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