

Innovative Alphabet-Based Bayesian Compressive Sensing Technique for Imaging Targets with Arbitrary Shape

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Abstract

In this work an innovative two-dimensional (*2D*) microwave imaging technique exploiting Bayesian Compressive Sensing (*BCS*) and a wavelet-based *alphabet* for representing the problem unknowns is dealt with. The proposed approach is based on the generalization of the *sparsity* concept, extending the range of applicability of *BCS*-based inverse scattering (*IS*) techniques to objects with arbitrary shape and dimensions. A set of *BCS* reconstructions is performed considering different expansion bases in the alphabet, without the need for a-priori knowledge about the unknown scatterers. Then, the best reconstruction is recognized as that minimizing the number of non-null retrieved coefficients (i.e., the *sparsest* one). In order to verify the effectiveness of the proposed imaging technique, a set of representative numerical benchmarks is presented. Some comparisons with state-of-the-art *IS* techniques are presented, as well.

1 Numerical Results

1.1 Object Haar #0

GOAL: TO PROVE THE EFFECTIVENESS OF THE ALPHABET BASED APPROACH USING AN “AD-HOC” SCATTERER FOR HAAR WAVELETS.

Test Case Description

Object:

- $\varepsilon_{r,max} = 1.01$
- $\sigma = 0$ [S/m]
- Number of Haar coefficients: $N_c = 2$

Sources:

- Plane waves
- Amplitude: $A = 1$
- Frequency: 300 MHz ($\lambda = 1\text{m}$)
- Number of views: $V = 36$

Direct solver:

- Square domain divided in $\sqrt{D} \times \sqrt{D}$ cells
- $D = 4096$ (64×64) ($\frac{L_D}{\sqrt{D}} = \frac{\lambda}{16}$)

Investigation domain:

- Square domain divided in $\sqrt{N} \times \sqrt{N}$ cells
- $N = 1024$ (32×32) ($\frac{L_D}{\sqrt{N}} = \frac{\lambda}{8}$)
- $L_D = 4\lambda$

Measurement domain:

- Measurement points taken on a circle of radius $\rho = 4\lambda$
- $M = 36$

M-BCS parameters:

- $a = 1.0 \times 10^{-2}$
- $b = 1.0 \times 10^{-5}$

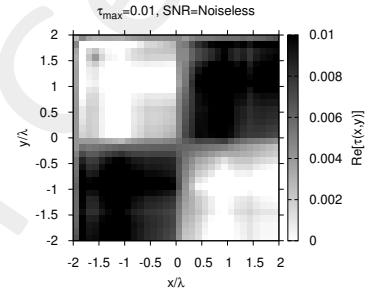
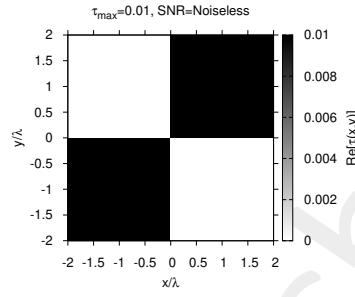
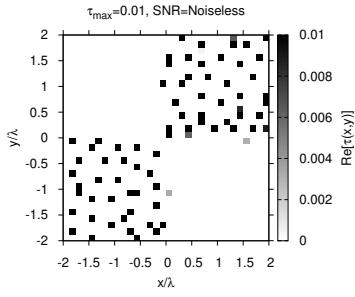
ACTUAL

PIXEL

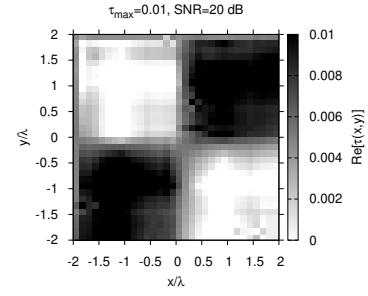
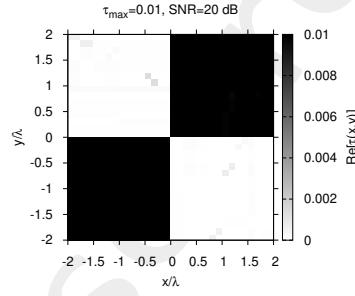
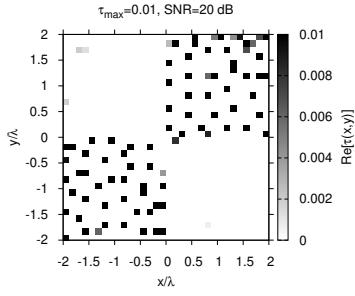
HAAR

DAUB4

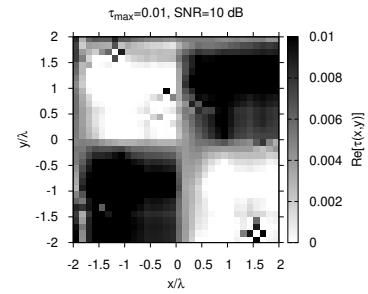
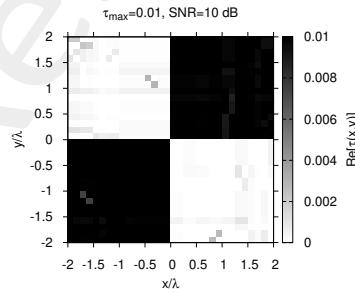
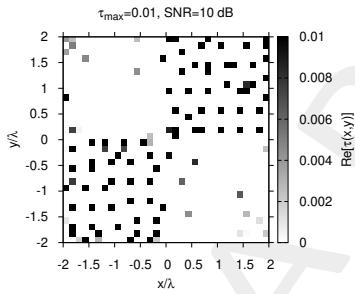
NOISELESS



SNR=20 dB



SNR=10 dB



SNR=5 dB

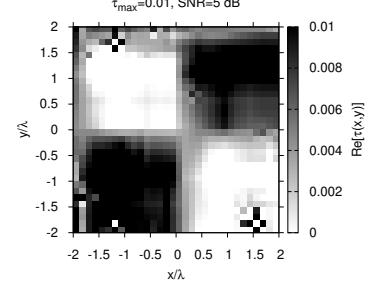
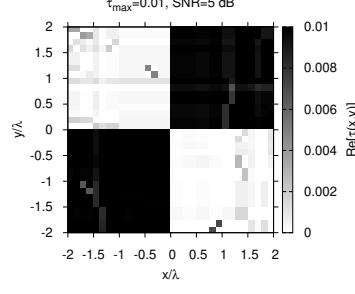
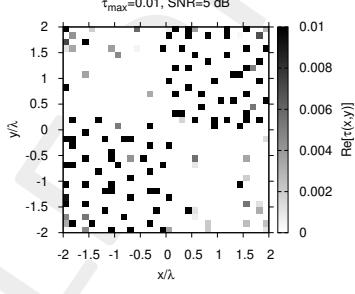


Figure 1: Actual and retrieved object (real part) considering different wavelet expansions.

ACTUAL

NOISELESS

SNR=20 dB

SNR=10 dB

SNR=5 dB

EXP

COIF

DMEY

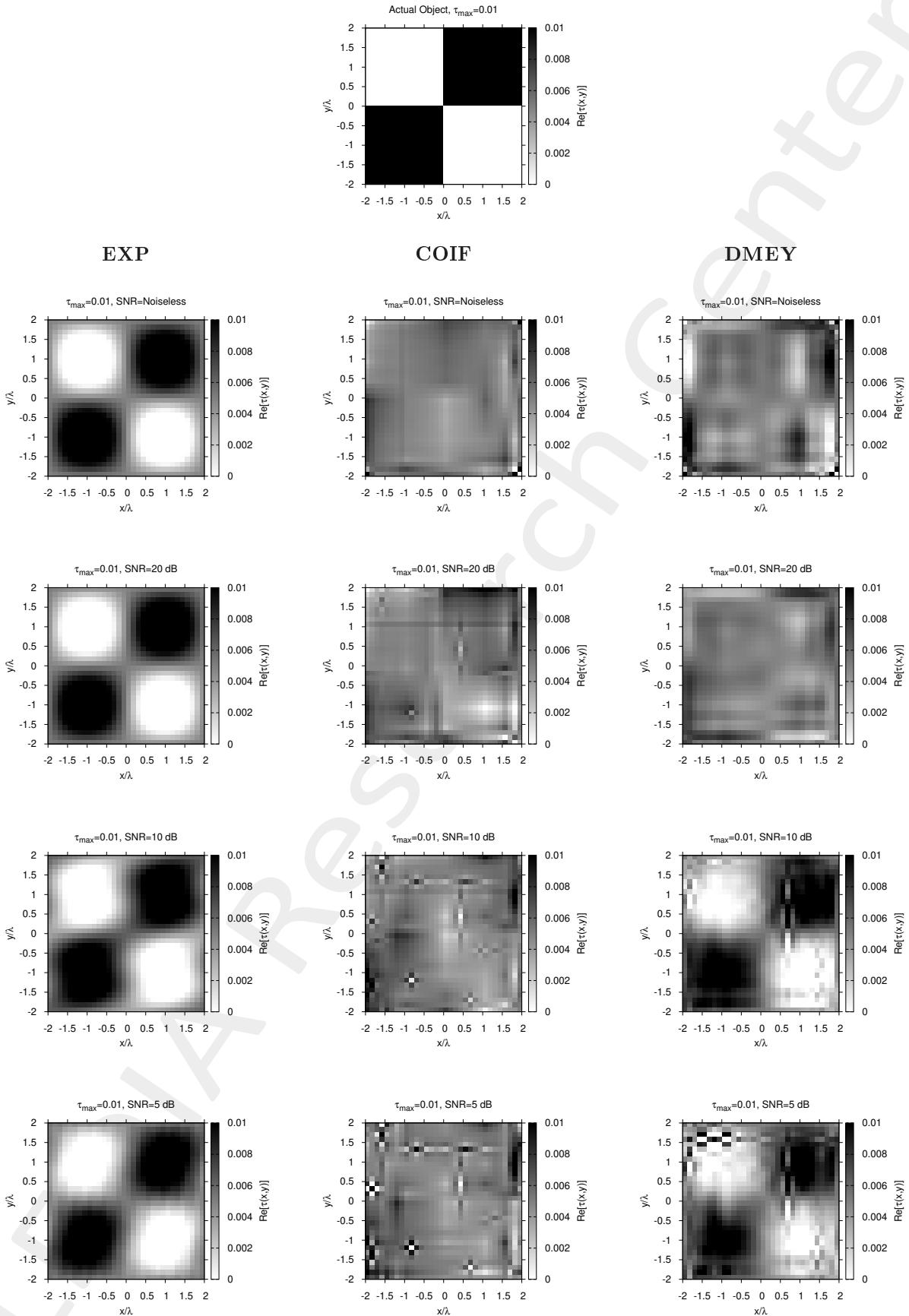


Figure 2: Actual and retrieved object considering different wavelet expansions.

ACTUAL

NOISELESS

SNR=20 dB

SNR=10 dB

SNR=5 dB

PIXEL

HAAR

DAUB4

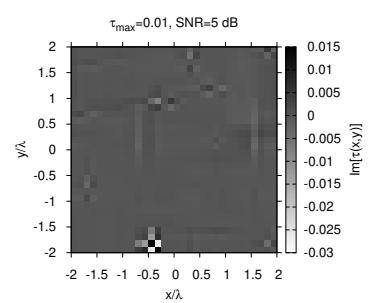
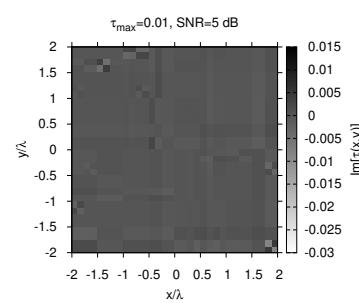
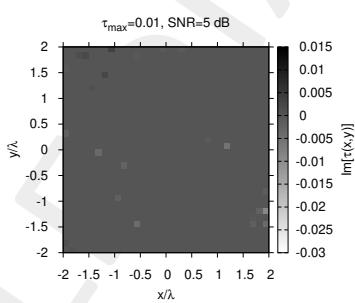
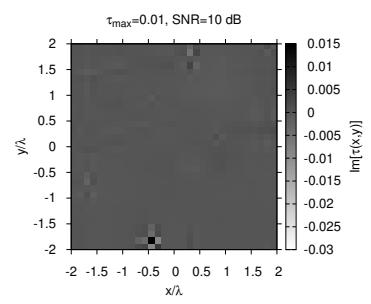
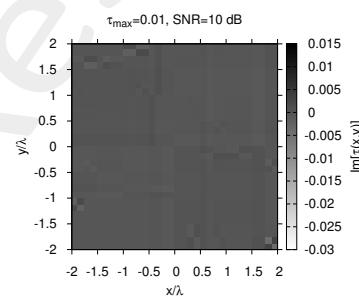
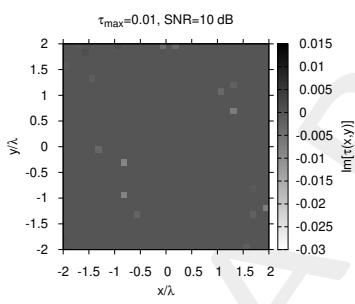
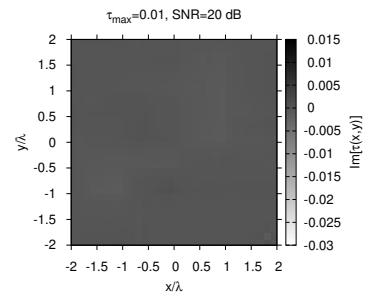
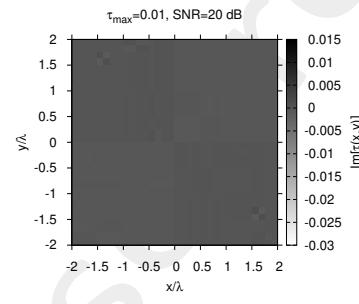
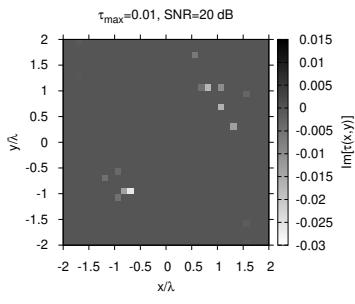
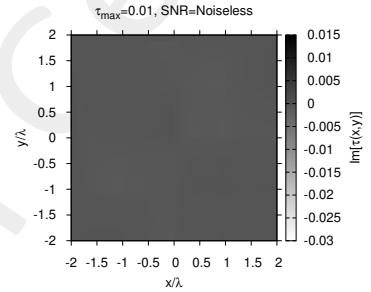
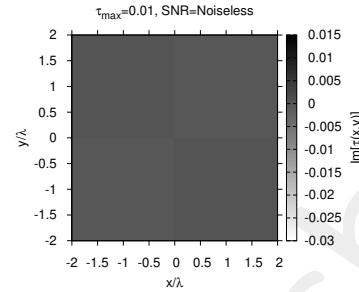
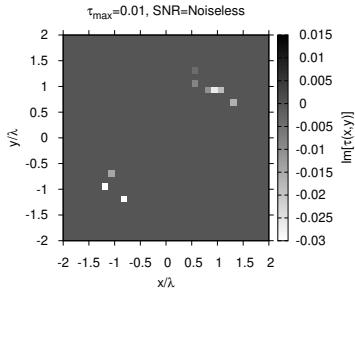
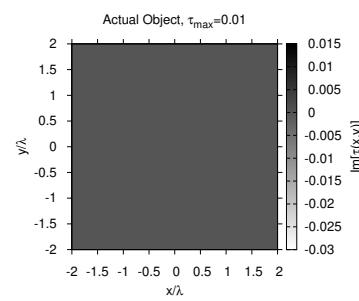


Figure 3: Actual and retrieved object (imaginary part) considering different wavelet expansions.

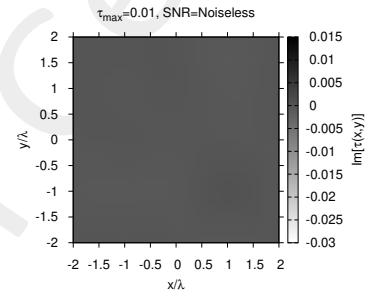
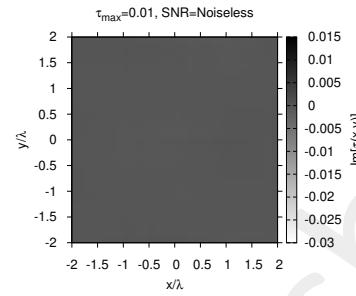
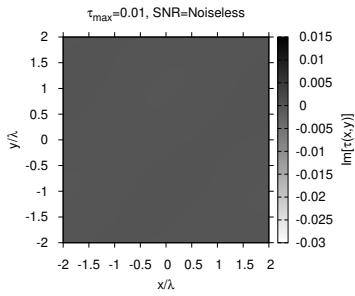
ACTUAL

EXP

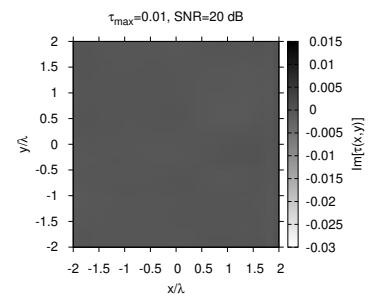
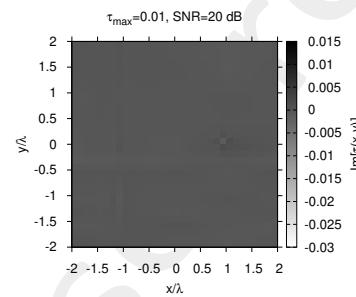
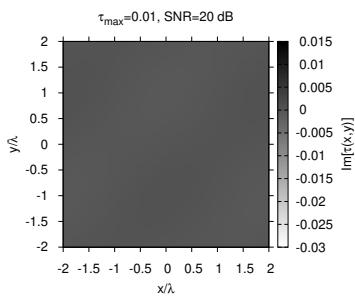
COIF

DMEY

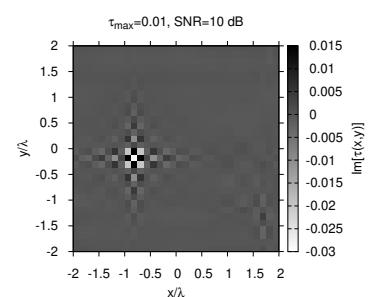
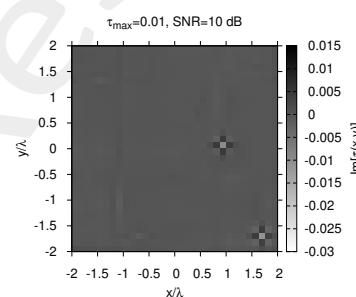
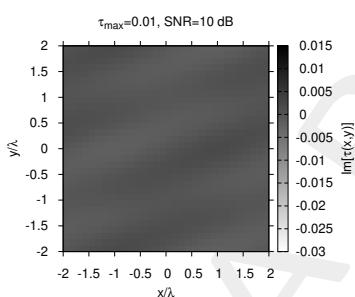
NOISELESS



SNR=20 dB



SNR=10 dB



SNR=5 dB

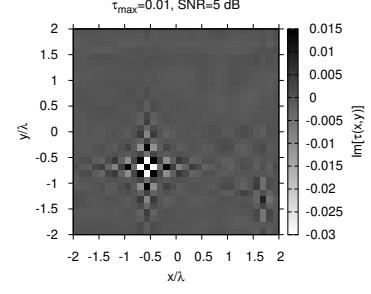
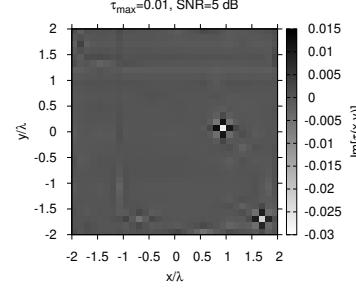
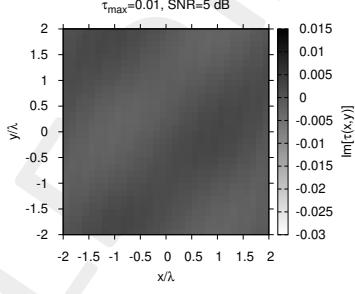


Figure 4: Actual and retrieved object considering different wavelet expansions.

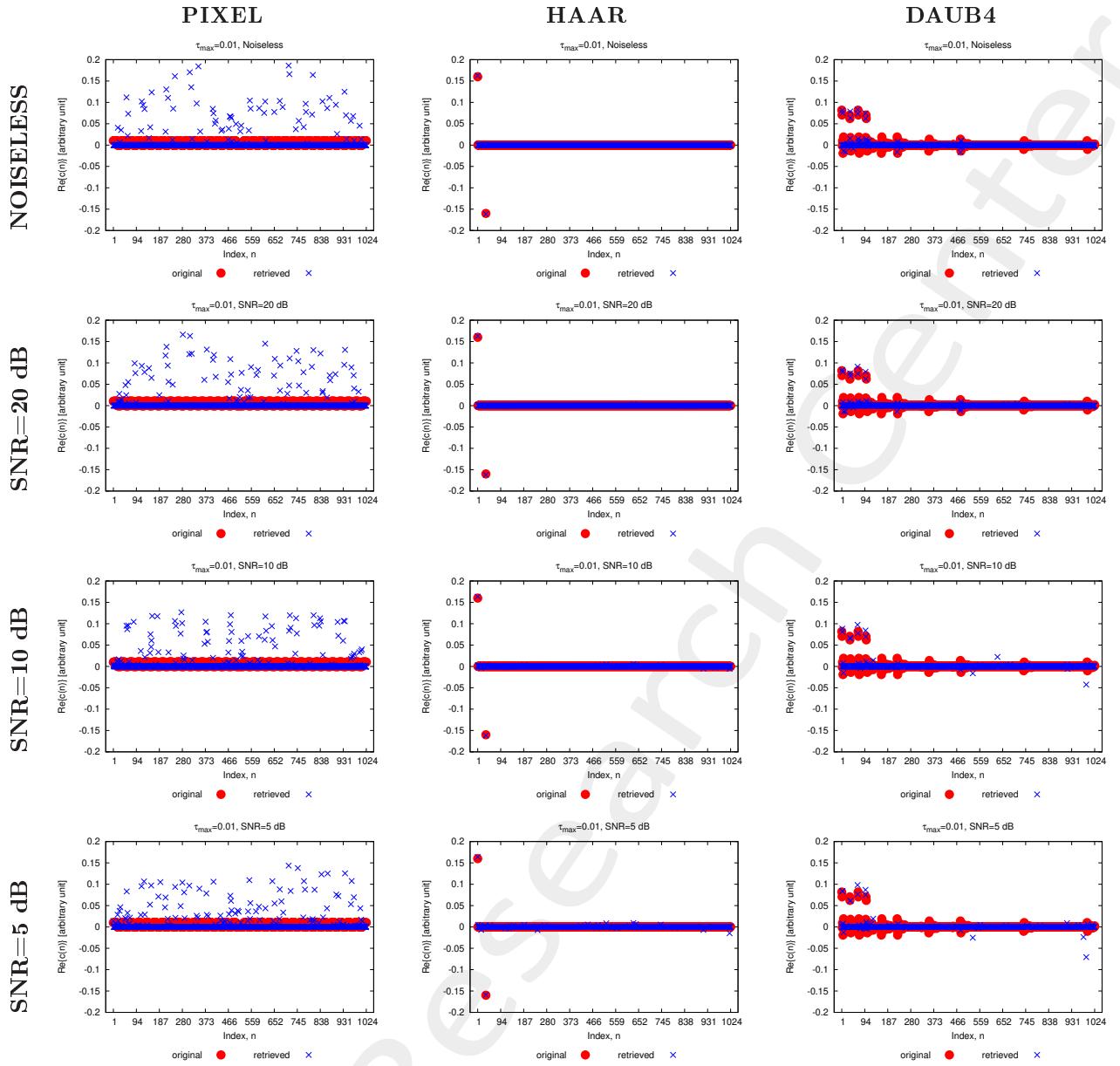


Figure 5: Real part of the actual and retrieved coefficients considering different wavelet expansions.

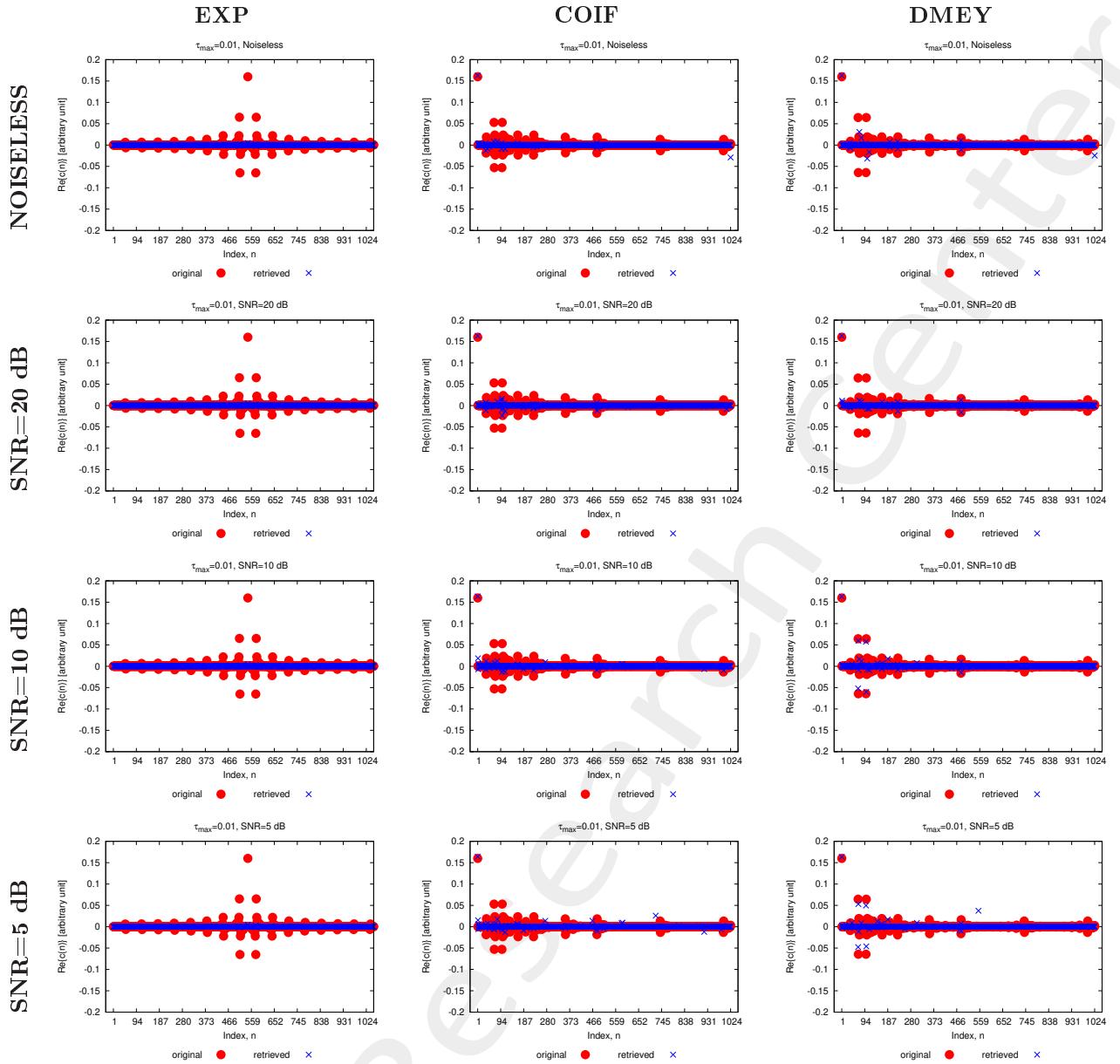


Figure 6: Real part of the actual and retrieved coefficients considering different wavelet expansions.

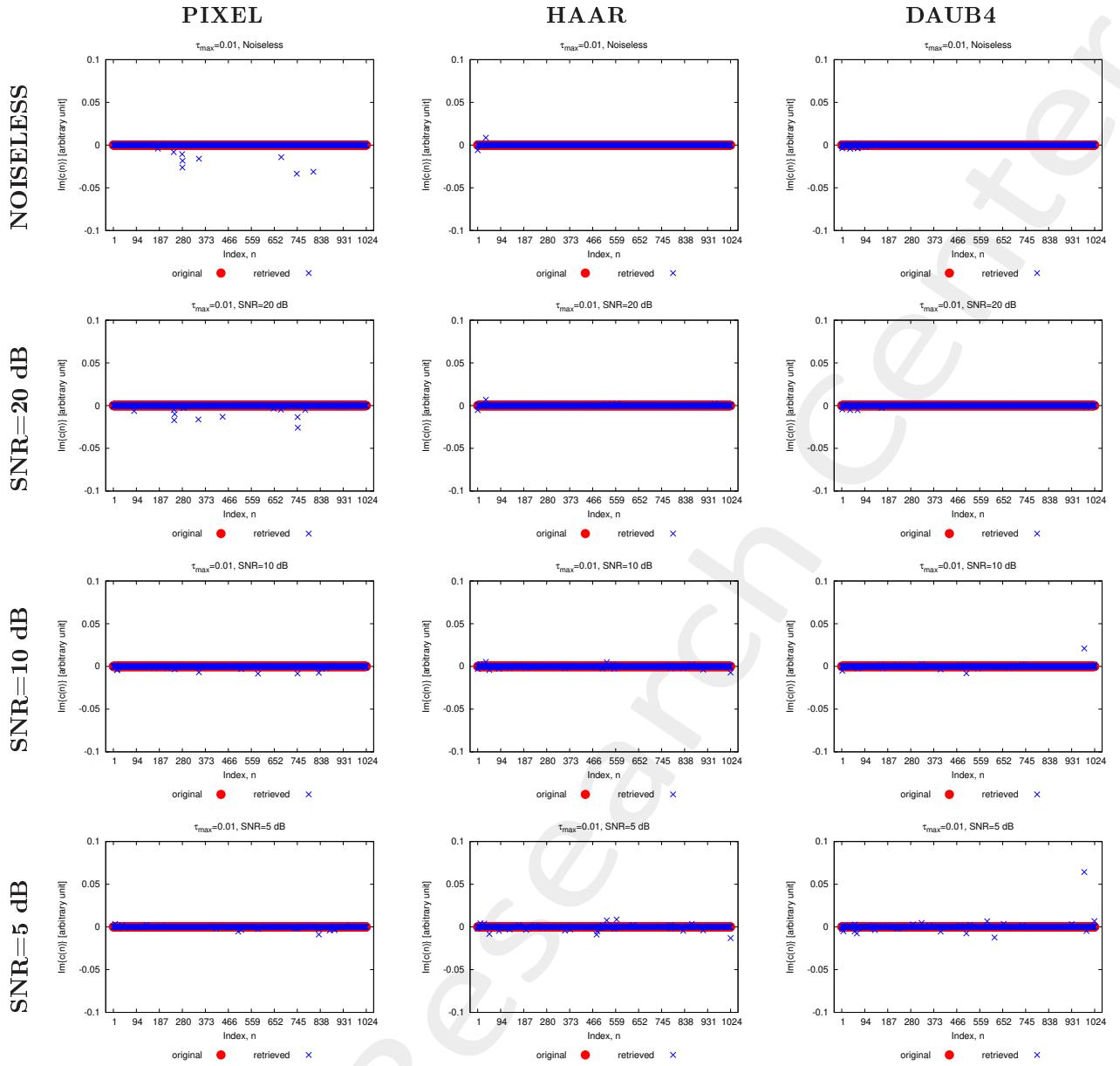


Figure 7: Imaginary part of the actual and retrieved coefficients considering different wavelet expansions.

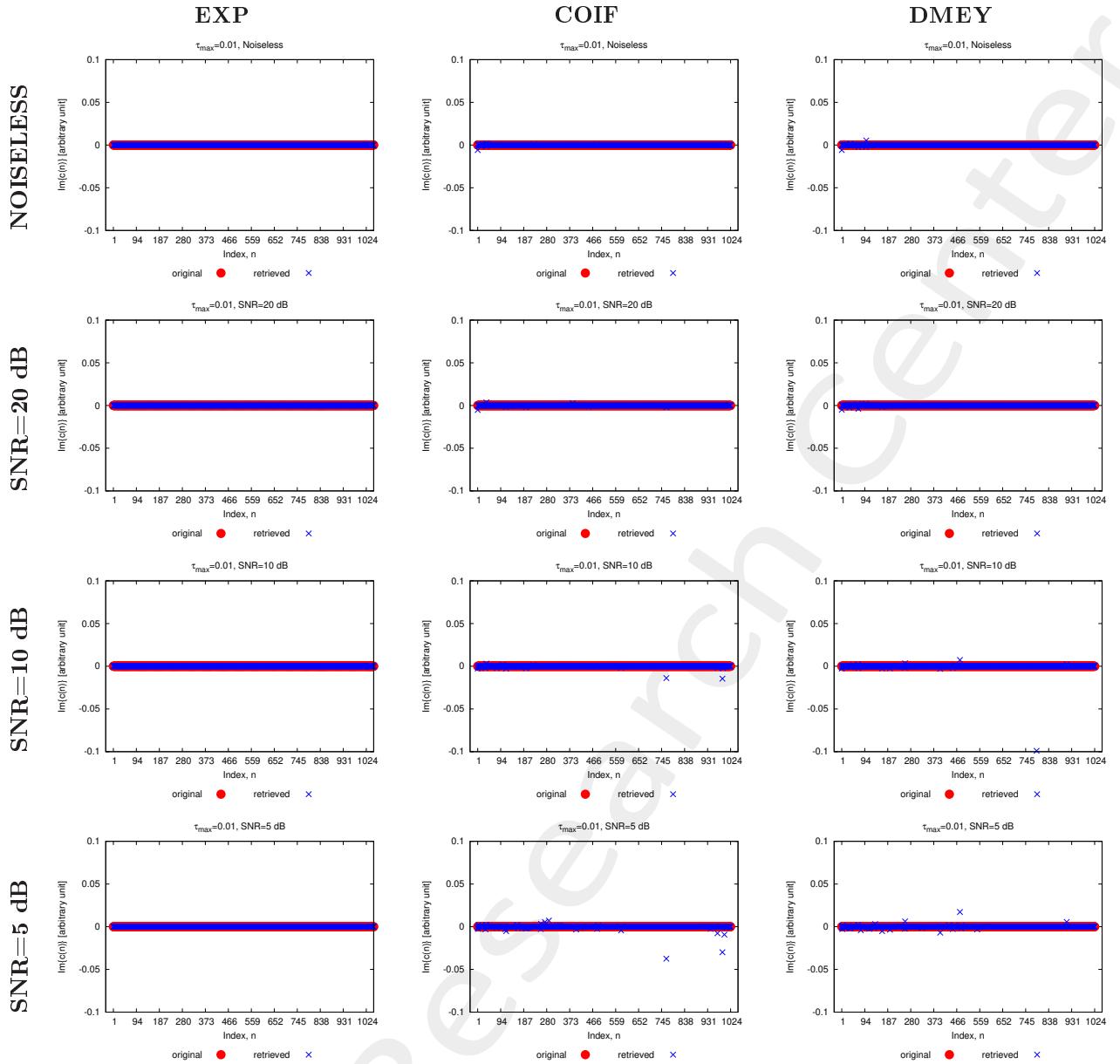


Figure 8: Imaginary part of the actual and retrieved coefficients considering different wavelet expansions.

Coefficients Analysis $T = 100\%$:

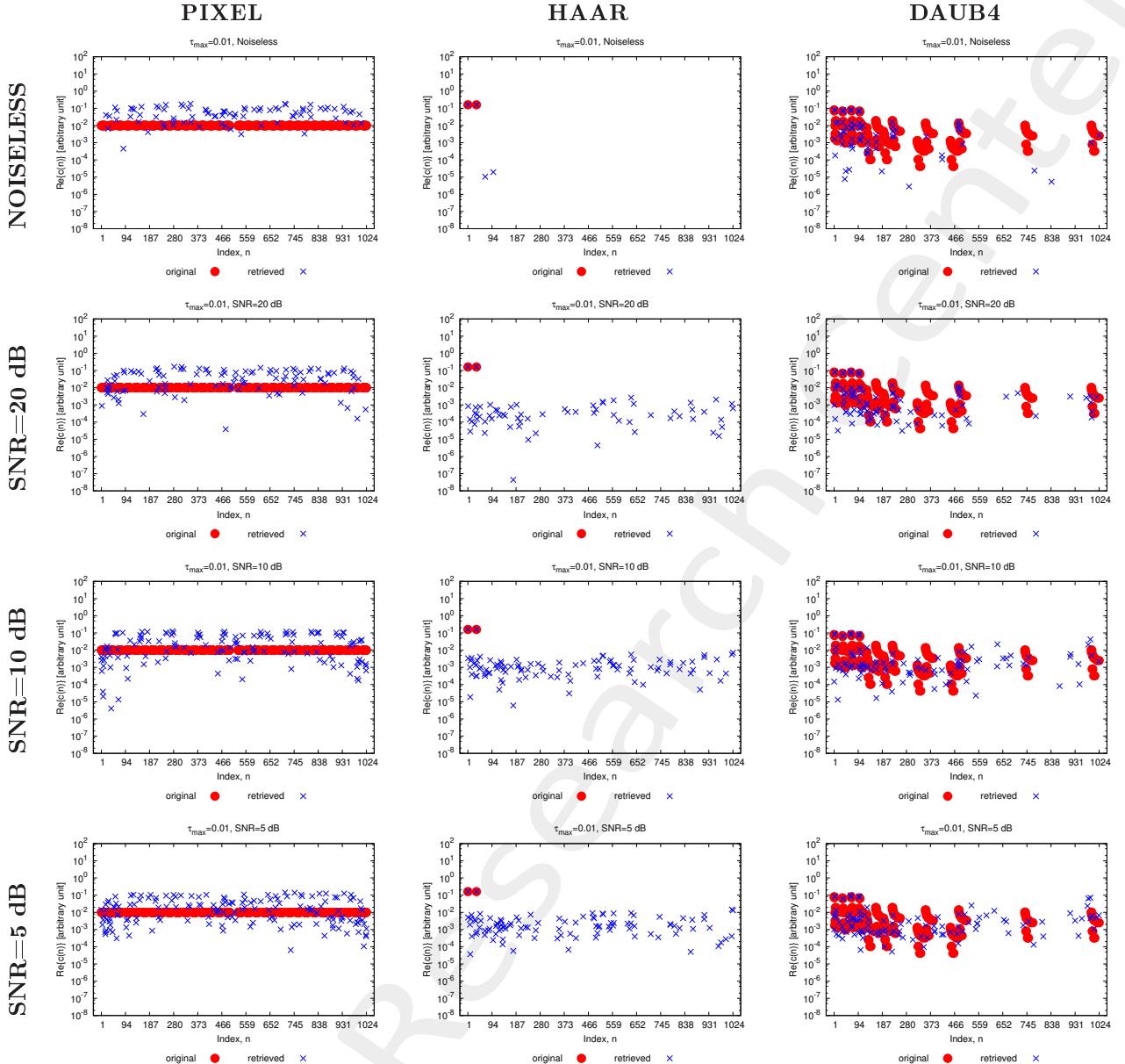


Figure 9: Absolute value (dB) of the actual and retrieved coefficients considering different wavelet expansions.

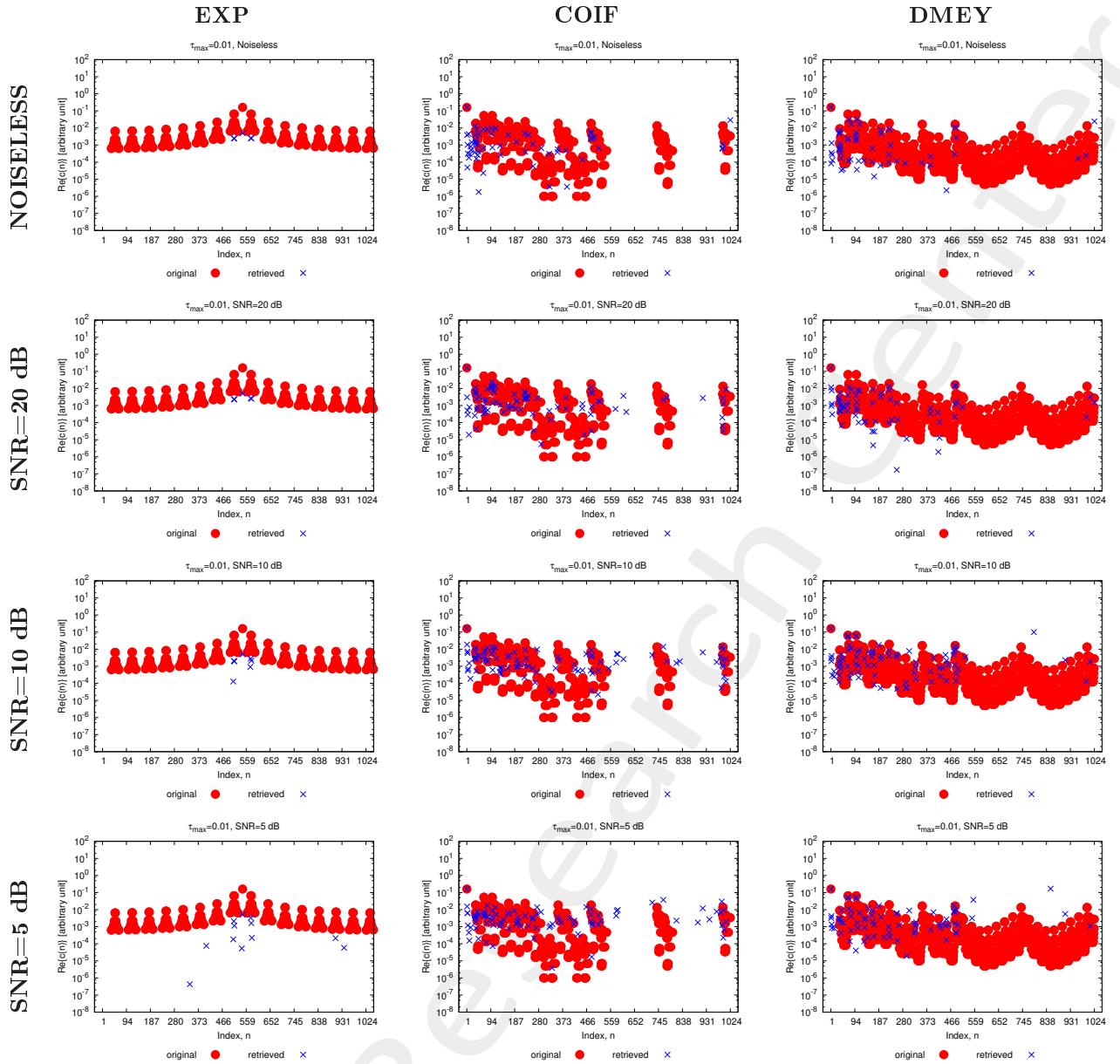


Figure 10: Absolute value (dB) of the actual and retrieved coefficients considering different wavelet expansions.

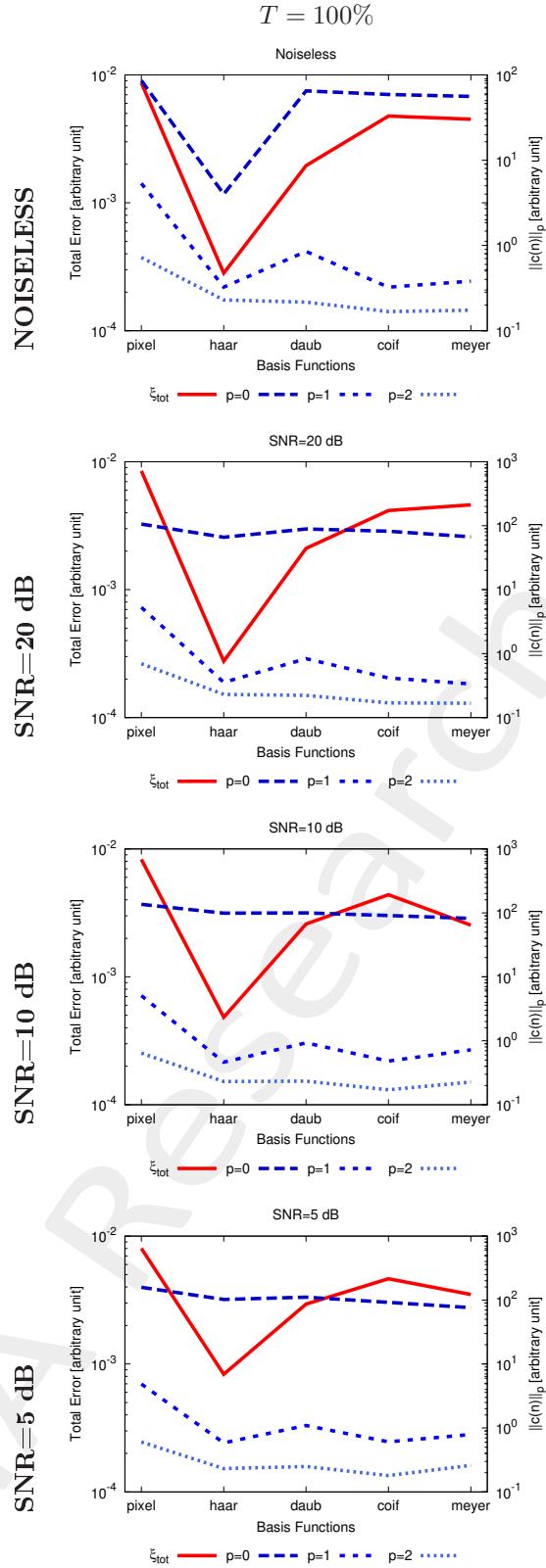


Figure 11: [$T = 100\%$] - Comparison of ξ_{tot} , and L_0 , L_1 , L_2 Norms of the retrieved basis expansion coefficients, for each alphabet basis.

	$L_0 - \text{norm}$					
SNR [dB]	<i>Pixel</i>	<i>Haar</i>	<i>Daub4</i>	<i>Coiflet</i>	<i>DMeyer</i>	<i>Exp</i>
<i>Actual</i>	512	2	196	358	962	241
<i>Noiseless</i>	86	4	65	49	56	5
20	106	66	89	89	82	5
10	136	99	100	91	82	7
5	158	102	111	92	76	12
	$L_1 - \text{norm}$					
SNR [dB]	<i>Pixel</i>	<i>Haar</i>	<i>Daub4</i>	<i>Coiflet</i>	<i>DMeyer</i>	<i>Exp</i>
<i>Actual</i>	163.8	0.32	1.53	1.60	1.50	1.32
<i>Noiseless</i>	5.34	0.32	0.85	0.32	0.38	1.5×10^{-2}
20	5.28	0.35	0.83	0.42	0.33	1.5×10^{-2}
10	5.09	0.46	0.93	0.48	0.72	1.5×10^{-2}
5	4.87	0.58	1.09	0.61	0.79	1.4×10^{-2}
	$L_2 - \text{norm}$					
SNR [dB]	<i>Pixel</i>	<i>Haar</i>	<i>Daub4</i>	<i>Coiflet</i>	<i>DMeyer</i>	<i>Exp</i>
<i>Actual</i>	7.24	0.23	0.23	0.23	0.23	0.23
<i>Noiseless</i>	0.72	0.23	0.22	0.20	0.17	7.0×10^{-3}
20	0.69	0.23	0.22	0.17	0.16	6.9×10^{-3}
10	0.64	0.23	0.23	0.17	0.22	6.8×10^{-3}
5	0.60	0.23	0.24	0.18	0.26	6.7×10^{-3}

Table 1: [$T = 100\%$] - Number of the retrieved non-zero coefficients ($L_0 - \text{norm}$), $L_1 - \text{norm}$, and $L_2 - \text{norm}$ using different wavelet functions.

Thresholded Analysis:

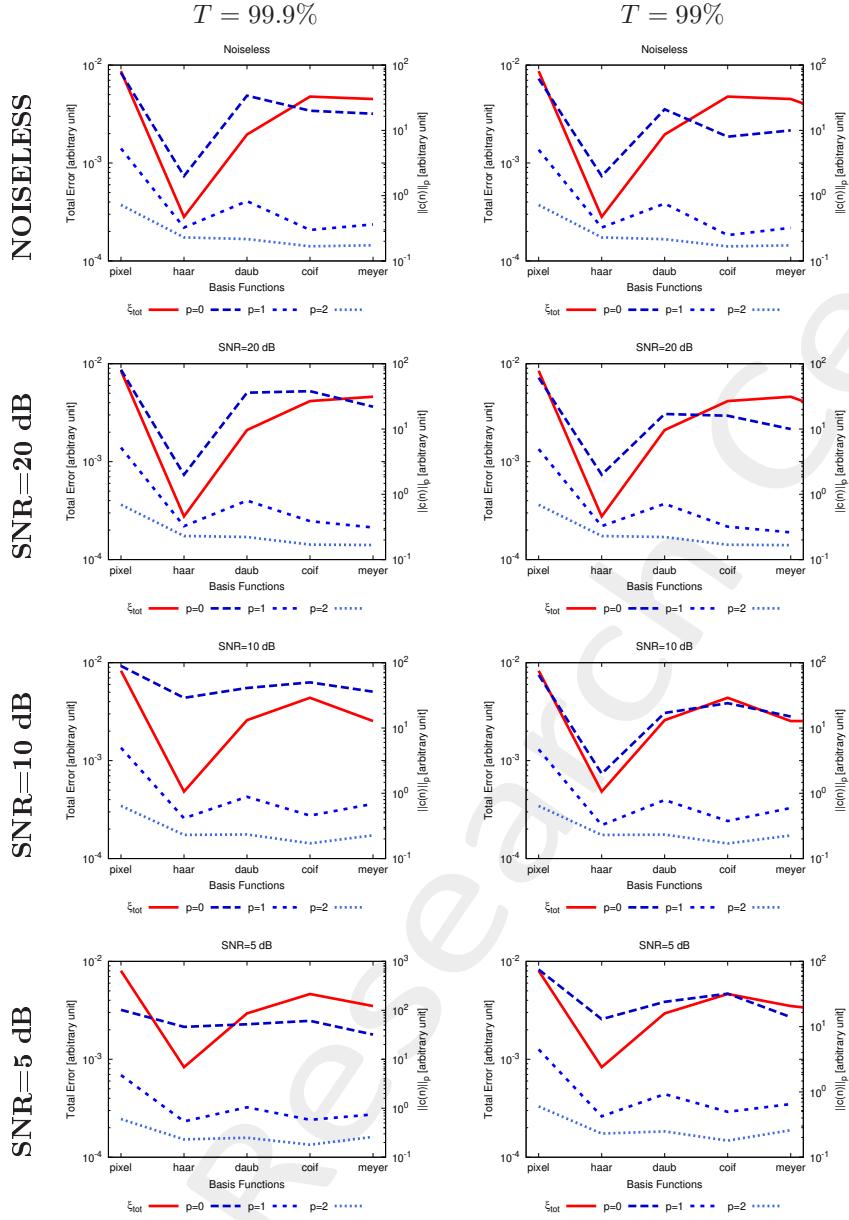


Figure 12: Comparison of ξ_{tot} , and L_0 , L_1 , L_2 Norms of the retrieved basis expansion coefficients, for each alphabet basis.

	$L_0 - \text{norm}$				
SNR [dB]	<i>Pixel</i>	<i>Haar</i>	<i>Daub4</i>	<i>Coiflet</i>	<i>DMeyer</i>
<i>Actual</i>	512	2	196	358	962
<i>Noiseless</i>	76	2	34	20	18
20	81	2	36	38	22
10	89	29	41	50	36
5	102	46	52	61	32
	$L_1 - \text{norm}$				
SNR [dB]	<i>Pixel</i>	<i>Haar</i>	<i>Daub4</i>	<i>Coiflet</i>	<i>DMeyer</i>
<i>Actual</i>	163.8	0.32	1.53	1.60	1.50
<i>Noiseless</i>	5.28	0.32	0.82	0.30	0.36
20	5.20	0.33	0.80	0.39	0.31
10	4.98	0.41	0.88	0.45	0.69
5	4.75	0.54	1.04	0.58	0.75
	$L_2 - \text{norm}$				
SNR [dB]	<i>Pixel</i>	<i>Haar</i>	<i>Daub4</i>	<i>Coiflet</i>	<i>DMeyer</i>
<i>Actual</i>	7.24	0.23	0.23	0.23	0.23
<i>Noiseless</i>	0.72	0.23	0.22	0.17	0.17
20	0.69	0.23	0.22	0.17	0.17
10	0.64	0.23	0.23	0.17	0.23
5	0.60	0.23	0.25	0.18	0.26

Table 2: [$T = 99.9\%$] - Number of the retrieved non-zero coefficients ($L_0 - \text{norm}$), $L_1 - \text{norm}$, and $L_2 - \text{norm}$ using different wavelet functions.

	$L_0 - \text{norm}$				
SNR [dB]	<i>Pixel</i>	<i>Haar</i>	<i>Daub4</i>	<i>Coiflet</i>	<i>DMeyer</i>
<i>Actual</i>	512	2	196	358	962
<i>Noiseless</i>	62	2	21	8	10
20	61	2	17	16	10
10	65	2	17	24	15
5	75	13	24	32	14
	$L_1 - \text{norm}$				
SNR [dB]	<i>Pixel</i>	<i>Haar</i>	<i>Daub4</i>	<i>Coiflet</i>	<i>DMeyer</i>
<i>Actual</i>	163.8	0.32	1.53	1.60	1.50
<i>Noiseless</i>	5.06	0.32	0.76	0.25	0.32
20	4.92	0.33	0.72	0.32	0.26
10	4.71	0.33	0.79	0.38	0.60
5	4.48	0.42	0.93	0.50	0.65
	$L_2 - \text{norm}$				
SNR [dB]	<i>Pixel</i>	<i>Haar</i>	<i>Daub4</i>	<i>Coiflet</i>	<i>DMeyer</i>
<i>Actual</i>	7.24	0.23	0.23	0.23	0.23
<i>Noiseless</i>	0.72	0.23	0.22	0.17	0.17
20	0.69	0.23	0.22	0.17	0.17
10	0.64	0.23	0.23	0.17	0.23
5	0.60	0.23	0.25	0.18	0.26

Table 3: [$T = 99\%$] - Number of the retrieved non-zero coefficients ($L_0 - \text{norm}$), $L_1 - \text{norm}$, and $L_2 - \text{norm}$ using different wavelet functions.

Resume:

	$T = 100\%$				
SNR [dB]	<i>Pixel</i>	<i>Haar</i>	<i>Daub4</i>	<i>Coiflet</i>	<i>DMeyer</i>
<i>Noiseless</i>	86	4	65	49	56
20	106	66	89	89	82
10	136	99	100	91	82
5	158	102	111	92	76
	$T = 99.9\%$				
SNR [dB]	<i>Pixel</i>	<i>Haar</i>	<i>Daub4</i>	<i>Coiflet</i>	<i>DMeyer</i>
<i>Noiseless</i>	76	2	34	20	18
20	81	2	36	38	22
10	89	29	41	50	36
5	102	46	52	61	32
	$T = 99\%$				
SNR [dB]	<i>Pixel</i>	<i>Haar</i>	<i>Daub4</i>	<i>Coiflet</i>	<i>DMeyer</i>
<i>Noiseless</i>	62	2	21	8	10
20	61	2	17	16	10
10	65	2	17	24	15
5	75	13	24	32	14

Table 4: $L_0 - norm.$

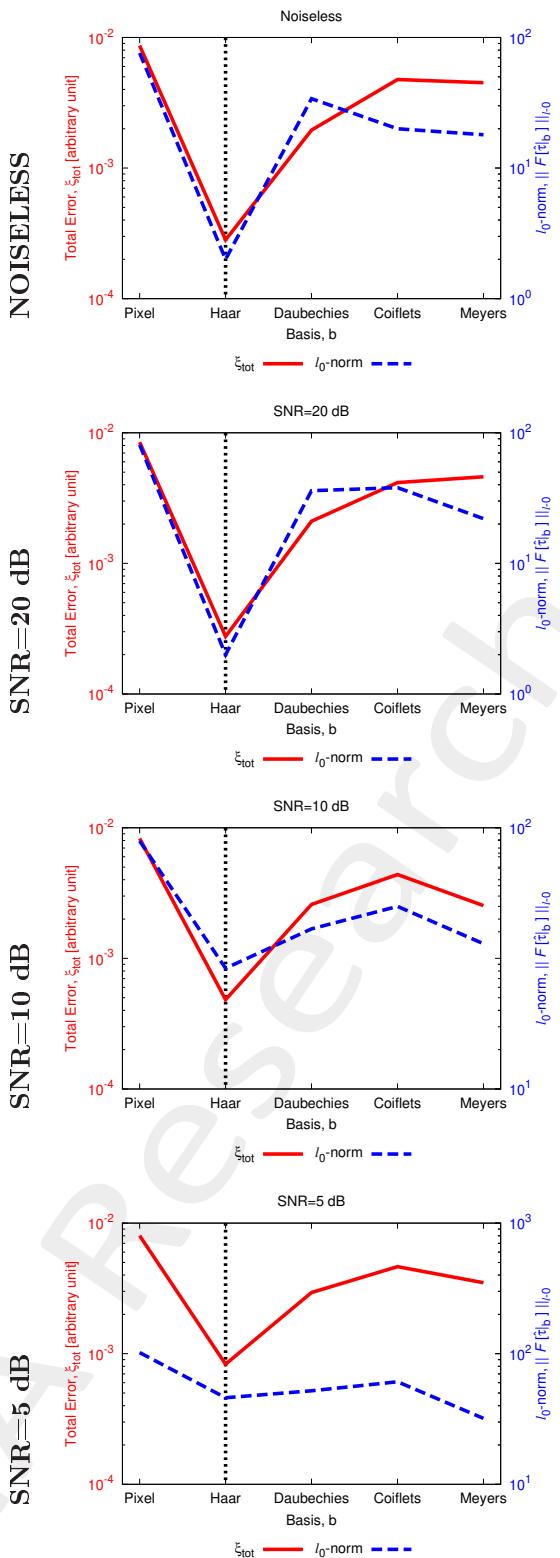
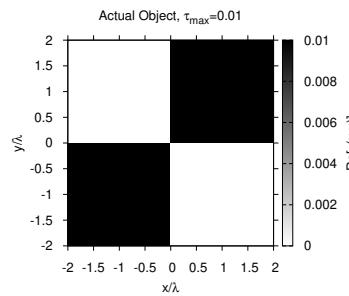


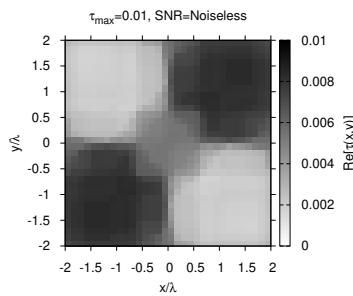
Figure 13: $L_0 - \text{norm}$ vs Total Error, considering $T = 99.9\%$.

Comparison SoA

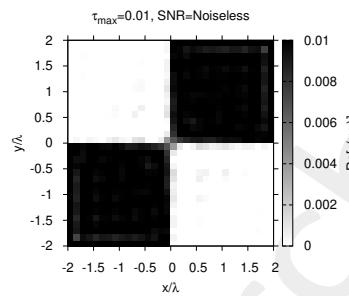
ACTUAL



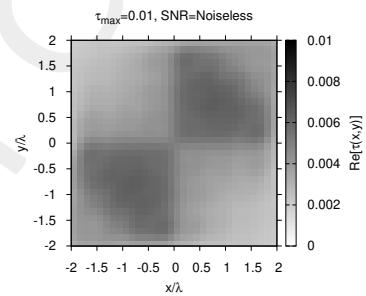
TV



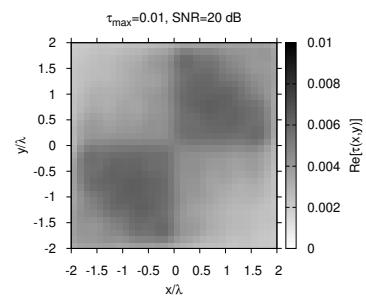
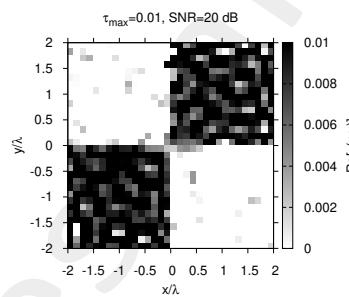
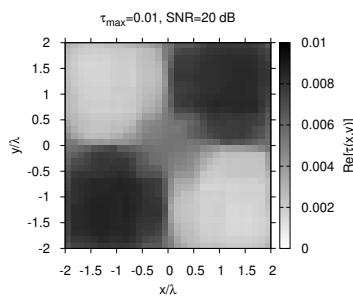
CG



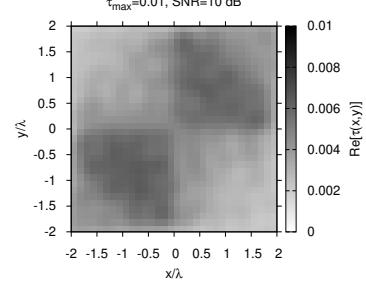
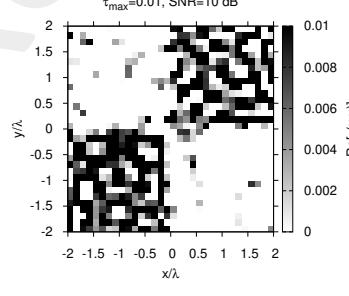
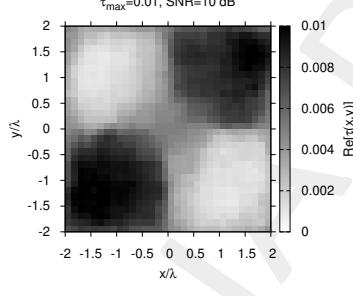
SVD



NOISELESS



SNR=20 dB



SNR=5 dB

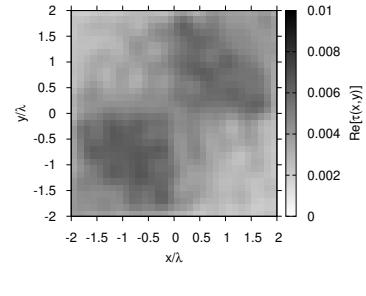
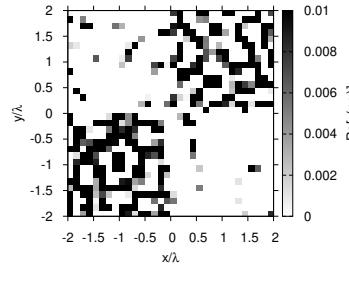
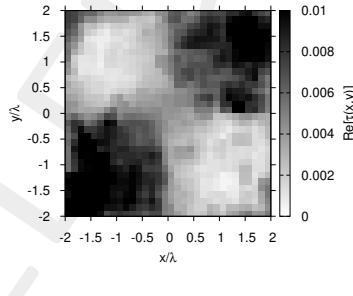
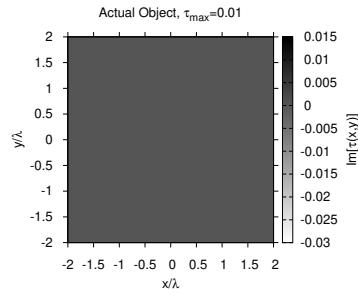


Figure 14: Actual and retrieved object considering different wavelet expansions.

ACTUAL

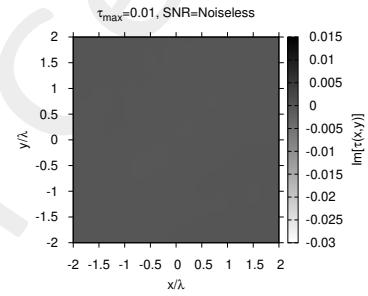
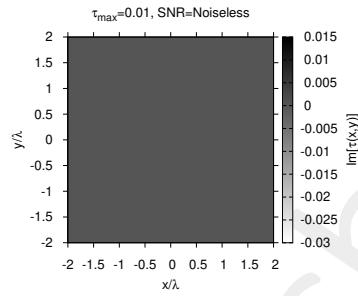
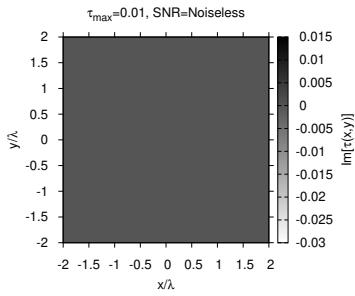


TV

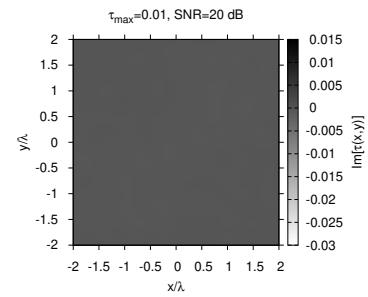
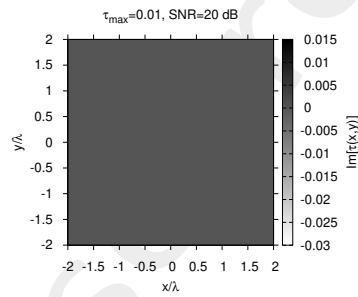
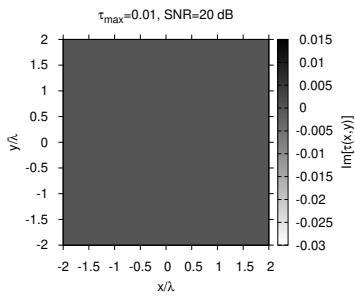
CG

SVD

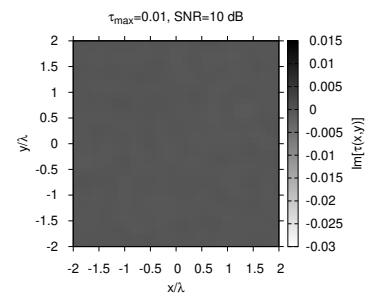
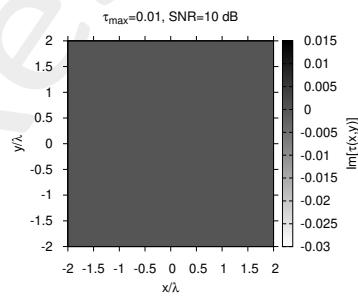
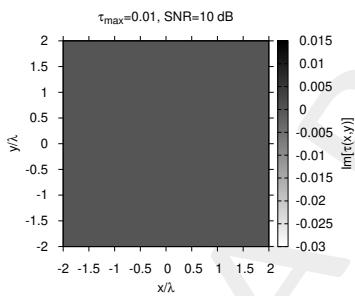
NOISELESS



SNR=20 dB



SNR=10 dB



SNR=5 dB

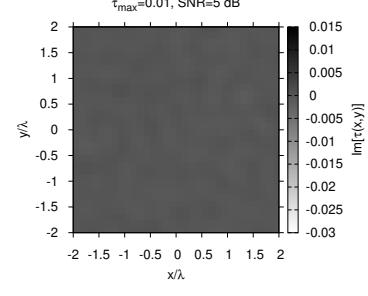
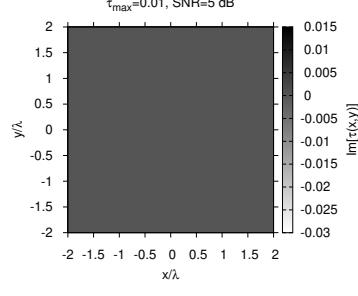
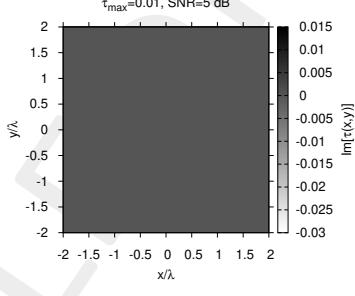


Figure 15: Actual and retrieved object considering different wavelet expansions.

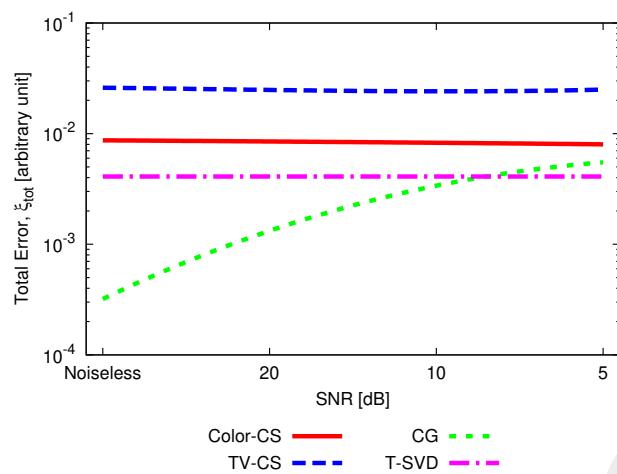


Figure 16: Comparison with SoA - Total Error vs SNR , considering $T = 99.9\%$.

SNR [dB]	TV [s]	CG [s]	SVD [s]	ALPHABET [s]
<i>Noiseless</i>	3.9×10^2	6.9×10^3	3.3×10^1	9.5×10^2
20	3.7×10^2	5.8×10^3	3.4×10^1	1.0×10^3
10	3.8×10^2	6.1×10^3	3.5×10^1	8.7×10^2
5	3.9×10^2	5.7×10^3	3.5×10^1	8.5×10^2

Table 5: Timings.

More information on the topics of this document can be found in the following list of references.

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