

Extending the Applicability Range of Compressive Sensing-Based Microwave Imaging to Arbitrary Scatterers

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Abstract

This work deals with an innovative two-dimensional (2D) free-space microwave imaging technique. The developed inverse scattering (IS) technique is aimed at enabling Compressive Sensing (CS) to deal with the retrieval of unknown scatterers which are not necessarily sparse in the standard sense, i.e., in the pixel domain. Accordingly, the proposed technique exploits a user-defined *dictionary* of expansion bases that are used to retrieve several guesses of the electromagnetic properties of the investigation domain. Then, following the BCS paradigm, the *sparsest* solution is recognized as the optimal one. Some numerical results are presented, in order to verify the effectiveness of the proposed IS technique for imaging scatterers with arbitrary size and shape.

1 Numerical Results

1.1 Object Haar #1

GOAL: TO PROVE THE EFFECTIVENESS OF THE ALPHABET BASED APPROACH USING AN “AD-HOC” SCATTERER FOR HAAR WAVELETS.

Test Case Description

Object:

- $\varepsilon_{r,max} = 1.04$
- $\sigma = 0$ [S/m]
- Number of Haar coefficients: $N_C = 21$

Sources:

- Plane waves
- Amplitude: $A = 1$
- Frequency: 300 MHz ($\lambda = 1\text{m}$)
- Number of views: $V = 36$

Direct solver:

- Square domain divided in $\sqrt{D} \times \sqrt{D}$ cells
- $D = 4096$ (64×64) ($\frac{L_D}{\sqrt{D}} = \frac{\lambda}{16}$)

Investigation domain:

- Square domain divided in $\sqrt{N} \times \sqrt{N}$ cells
- $N = 1024$ (32×32) ($\frac{L_D}{\sqrt{N}} = \frac{\lambda}{8}$)
- $L_D = 4\lambda$

Measurement domain:

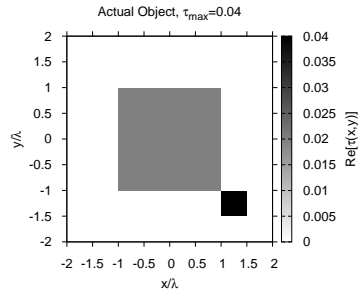
- Measurement points taken on a circle of radius $\rho = 4\lambda$
- $M = 36$

M-BCS parameters:

- $a = 1.0 \times 10^{-2}$
- $b = 1.0 \times 10^{-5}$

RESULTS - Best Retrieved Object

ACTUAL

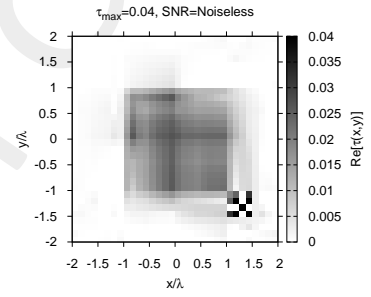
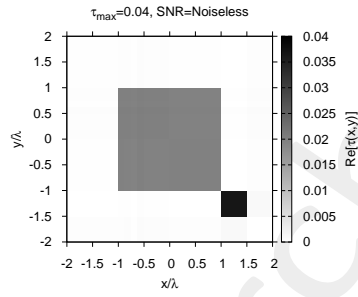
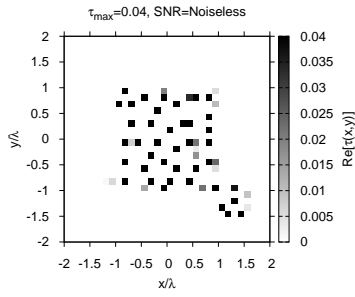


PIXEL

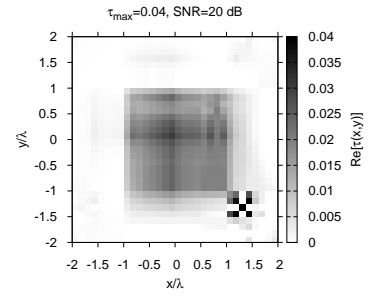
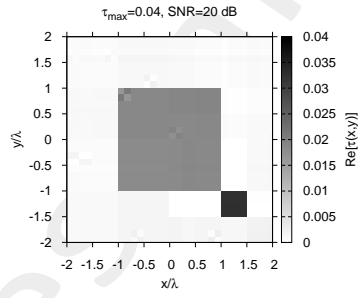
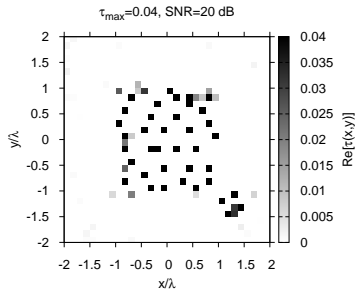
HAAR

DAUB4

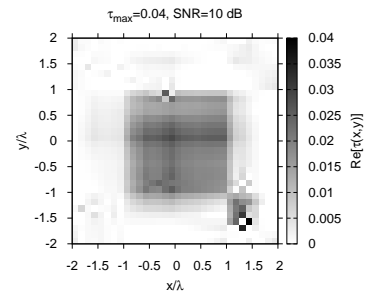
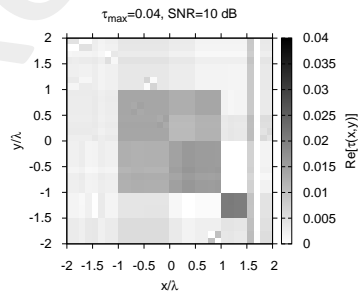
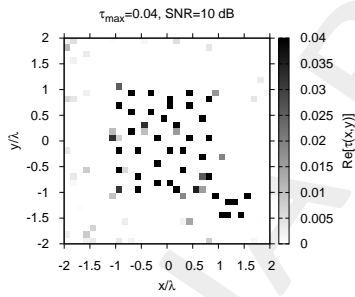
NOISELESS



SNR=20 dB



SNR=10 dB



SNR=5 dB

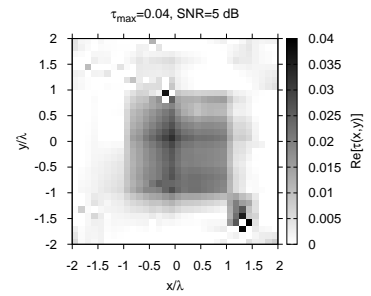
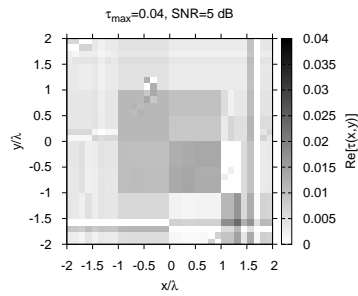
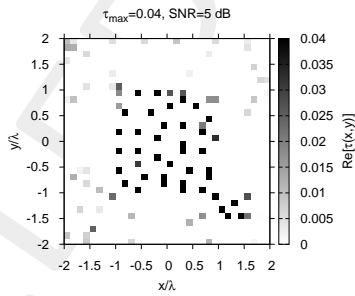
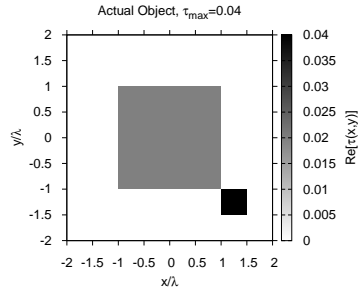


Figure 1: Actual and retrieved object (real part) considering different wavelet expansions.

ACTUAL

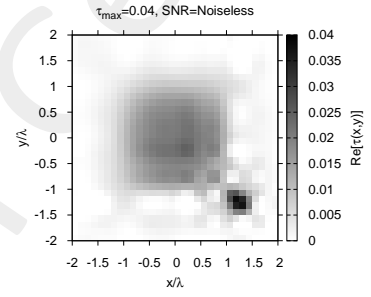
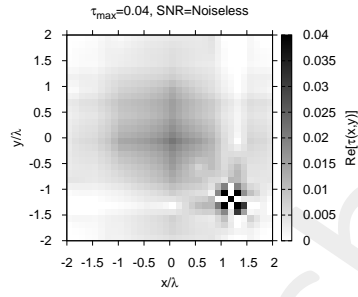
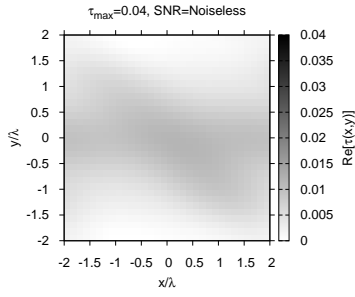


EXP

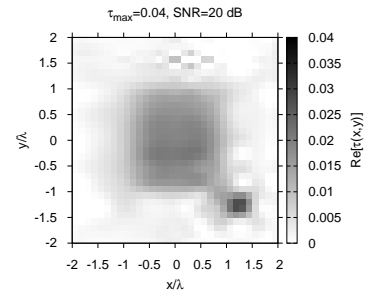
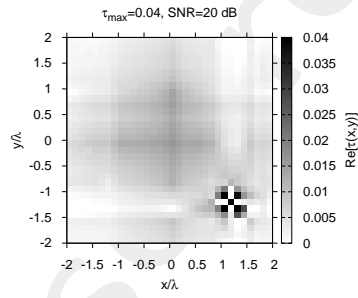
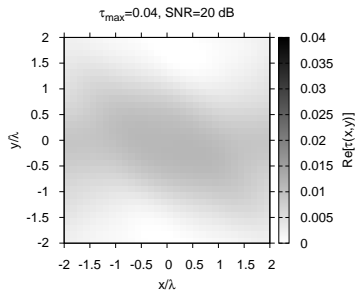
COIF

DMEY

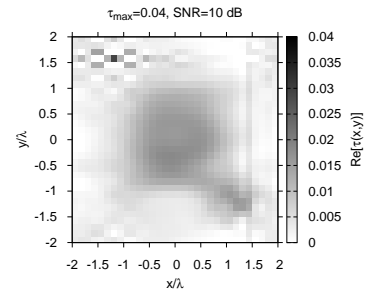
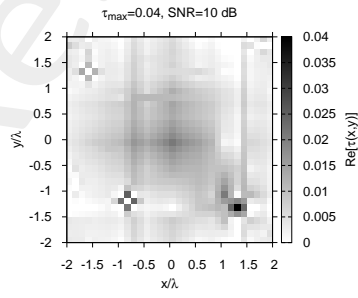
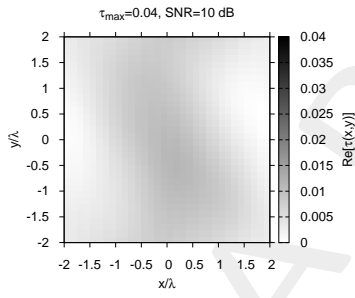
NOISELESS



SNR=20 dB



SNR=10 dB



SNR=5 dB

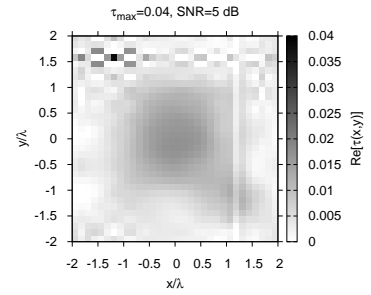
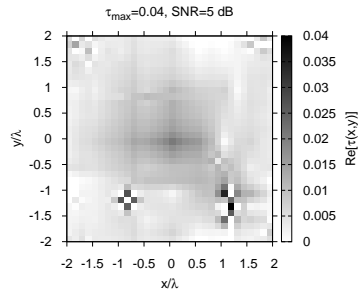
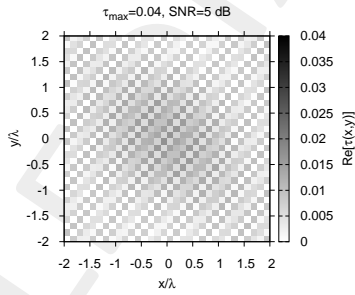
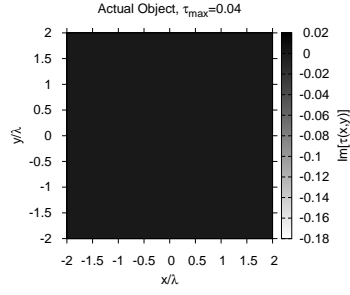


Figure 2: Actual and retrieved object (real part) considering different wavelet expansions.

ACTUAL

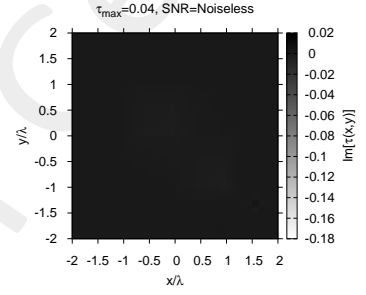
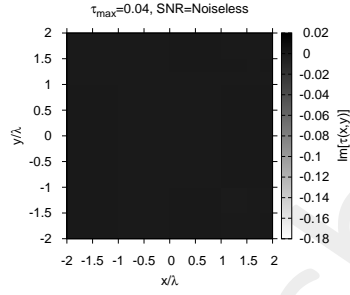
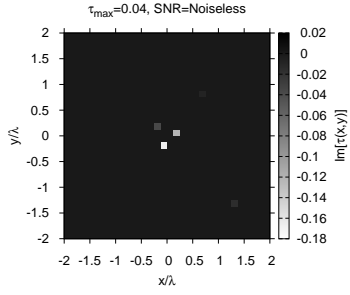


PIXEL

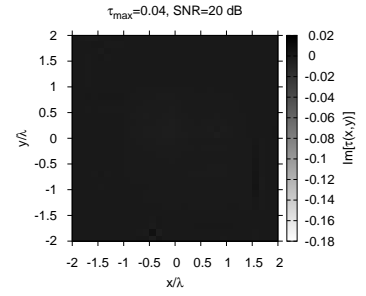
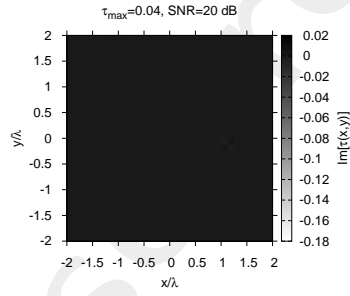
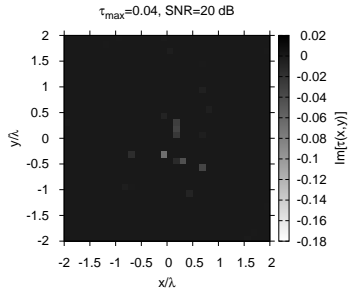
HAAR

DAUB4

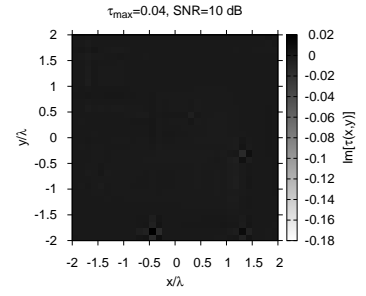
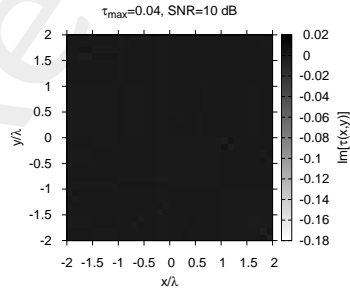
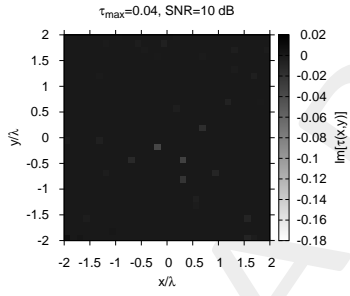
NOISELESS



SNR=20 dB



SNR=10 dB



SNR=5 dB

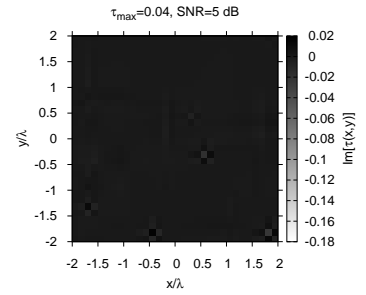
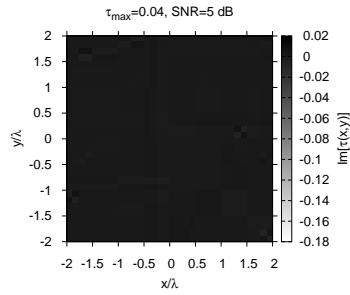
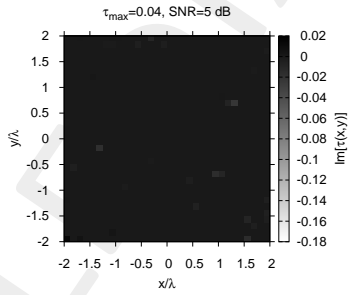
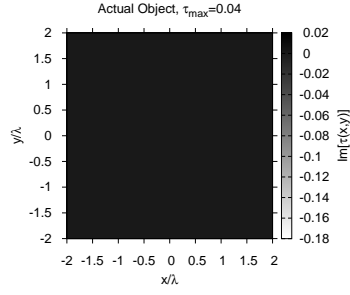


Figure 3: Actual and retrieved object (imaginary part) considering different wavelet expansions.

ACTUAL

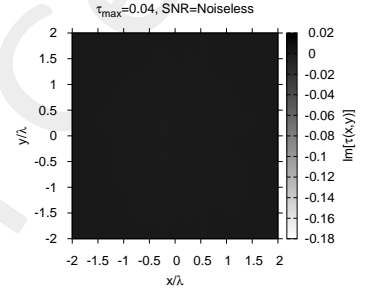
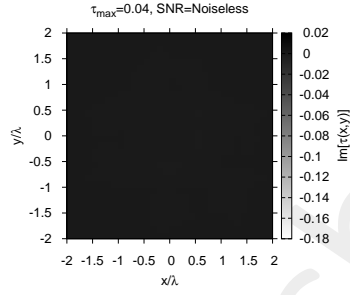
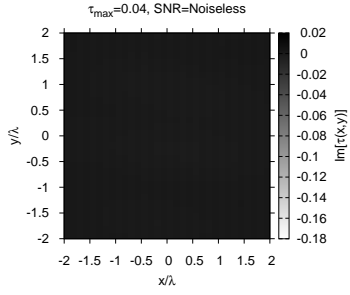


EXP

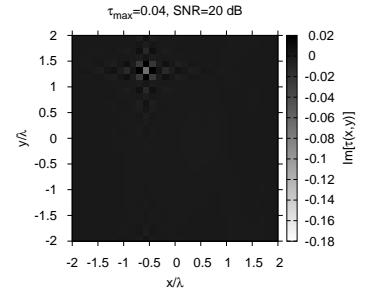
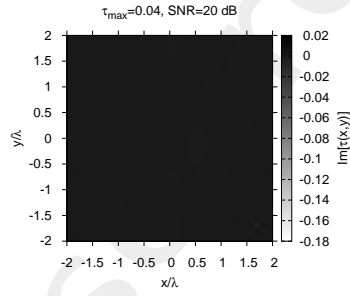
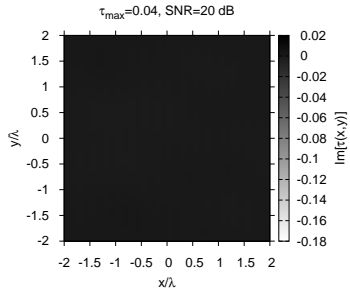
COIF

DMEY

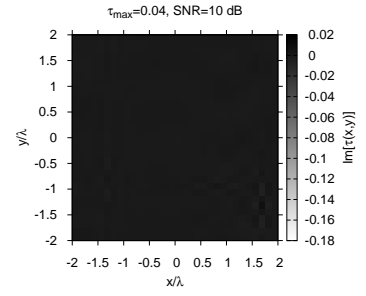
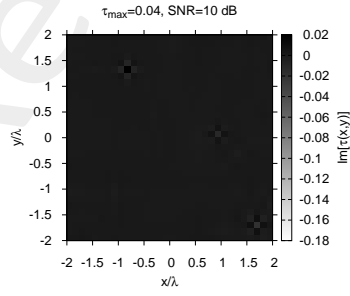
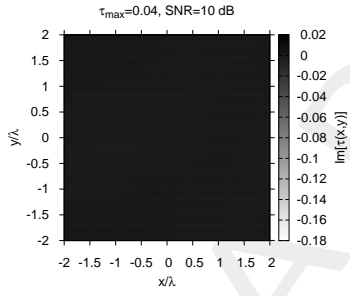
NOISELESS



SNR=20 dB



SNR=10 dB



SNR=5 dB

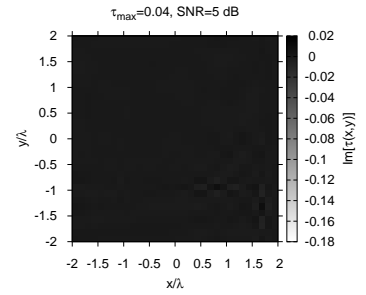
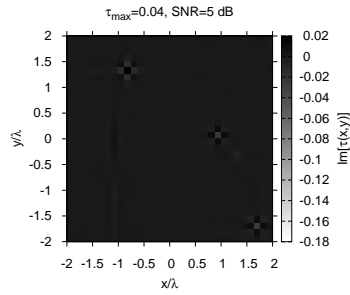
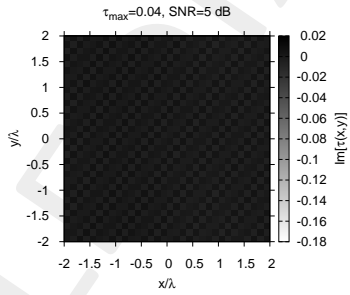


Figure 4: Actual and retrieved object (imaginary part) considering different wavelet expansions.

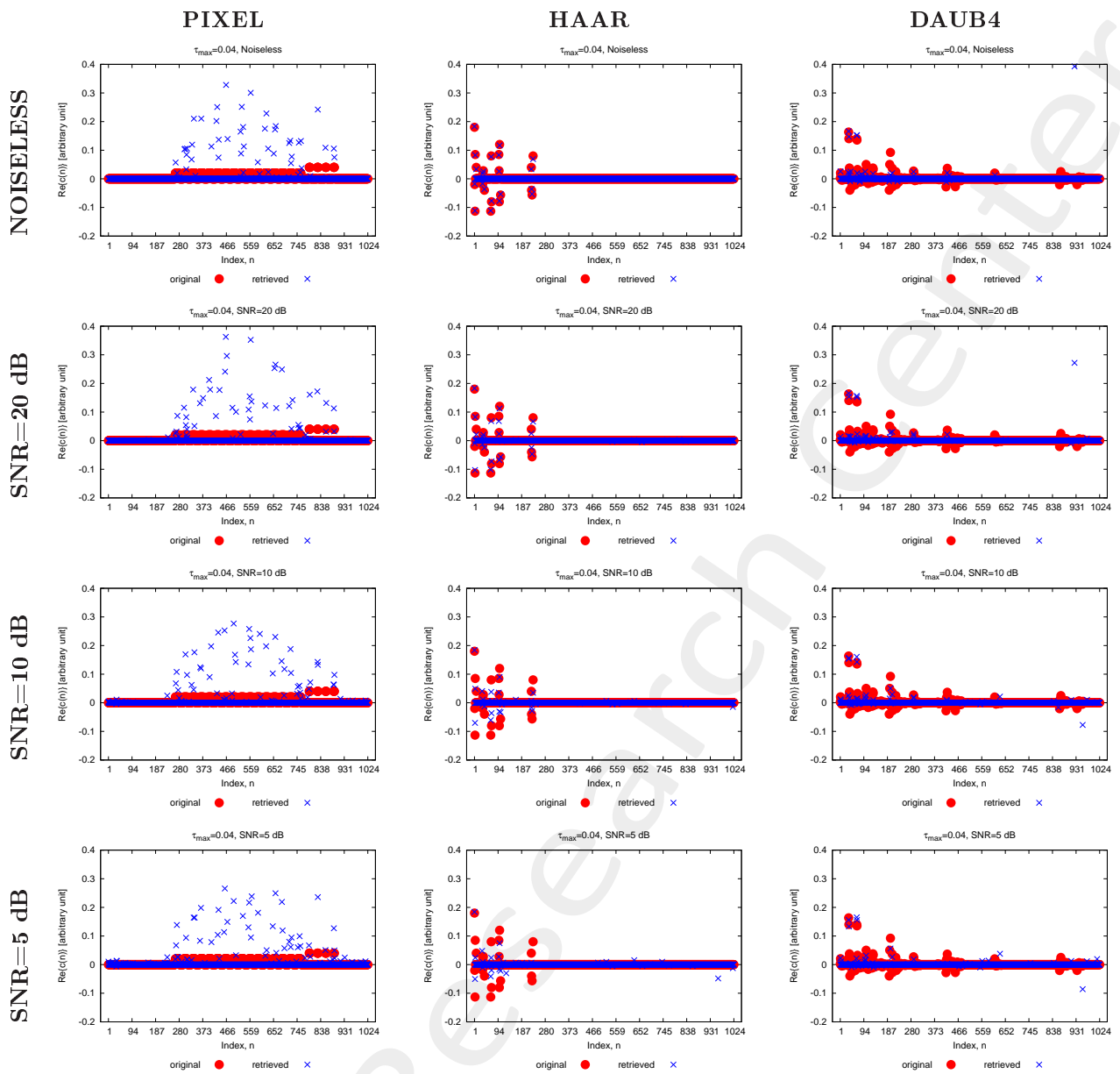


Figure 5: Real part of the actual and retrieved coefficients considering different wavelet expansions.

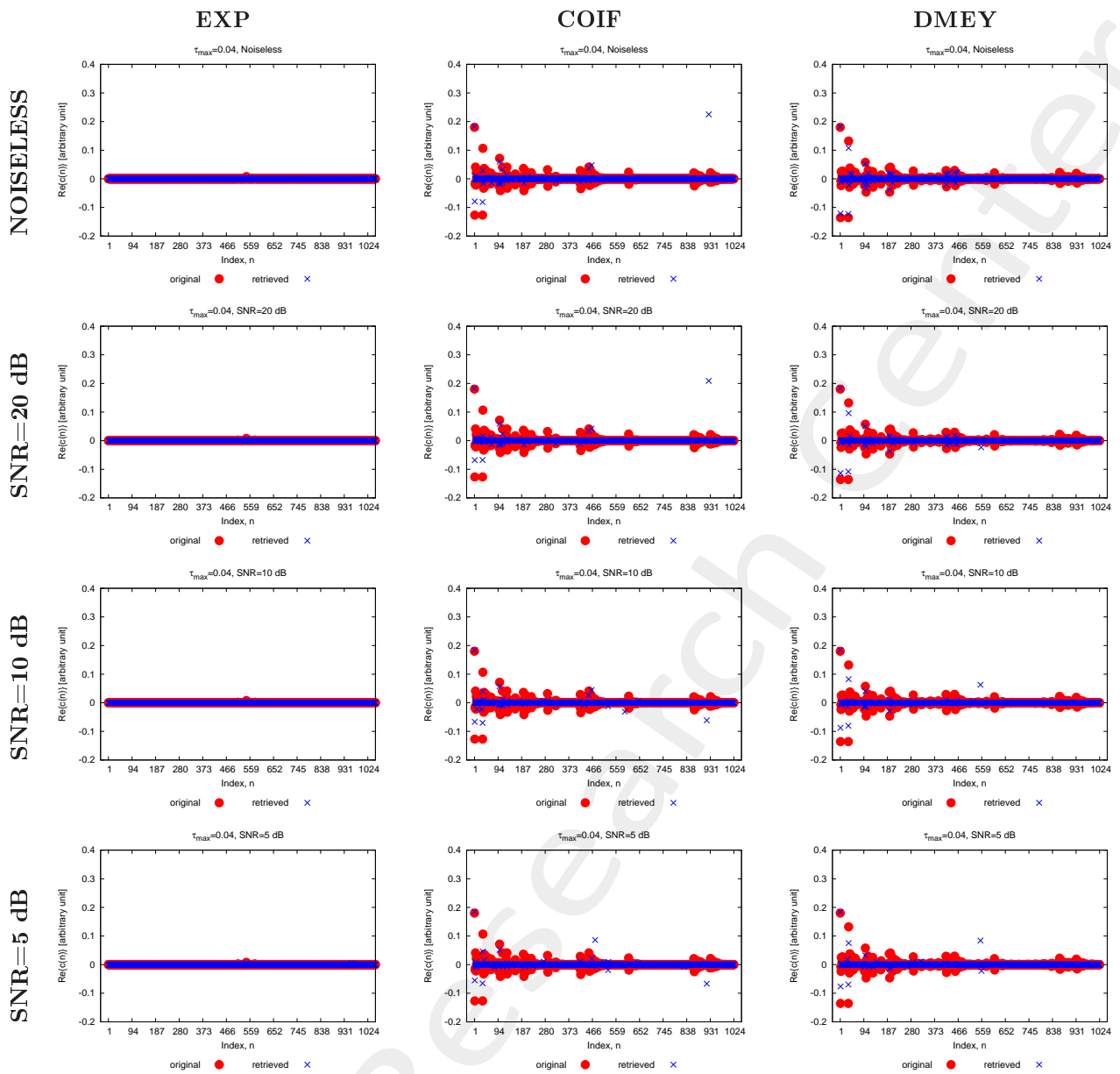


Figure 6: Real part of the actual and retrieved coefficients considering different wavelet expansions.

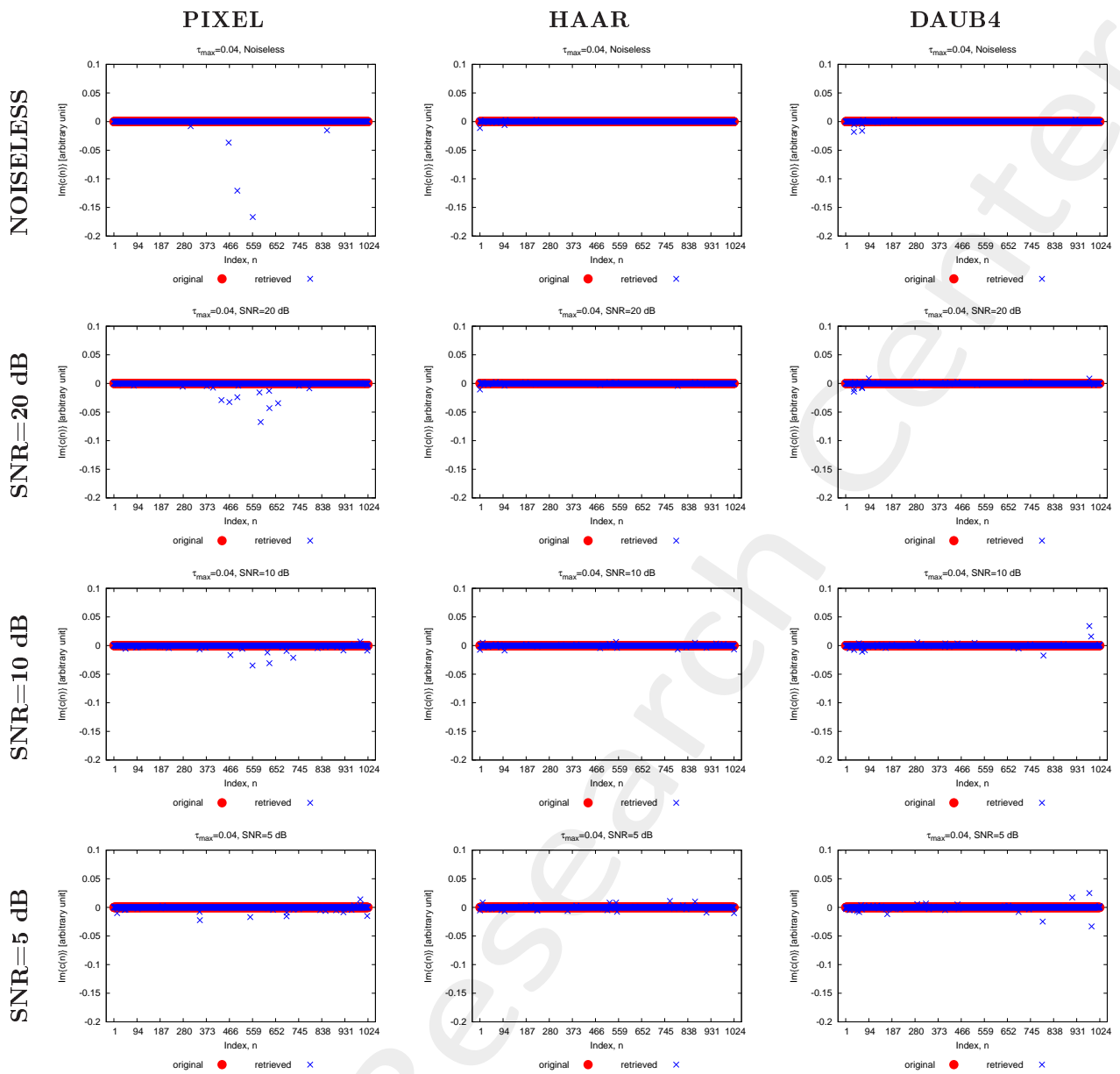


Figure 7: Imaginary part of the actual and retrieved coefficients considering different wavelet expansions.

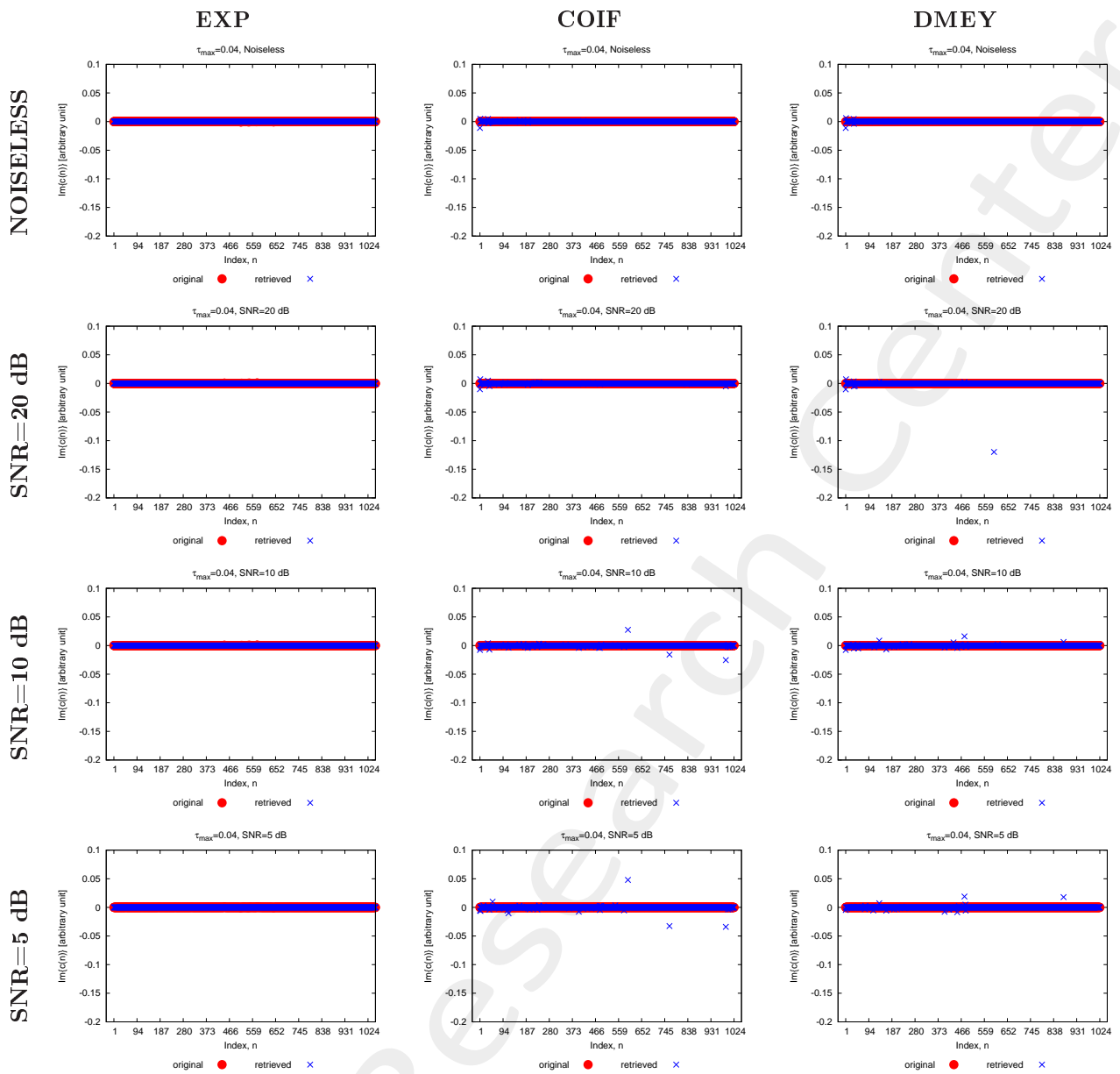


Figure 8: Imaginary part of the actual and retrieved coefficients considering different wavelet expansions.

Coefficients Analysis $T = 100\%$:

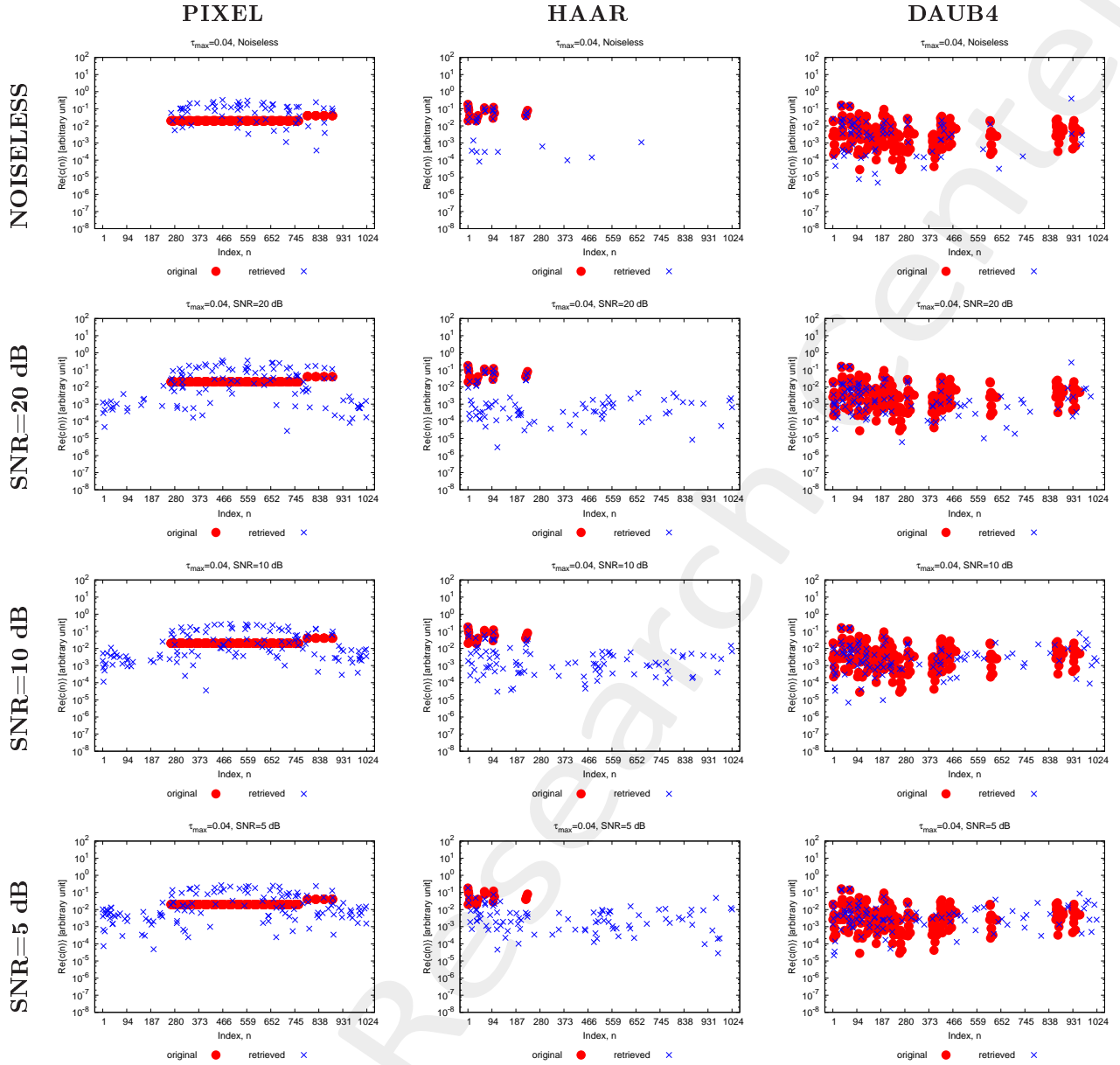


Figure 9: Absolute value (dB) of the actual and retrieved coefficients considering different wavelet expansions.

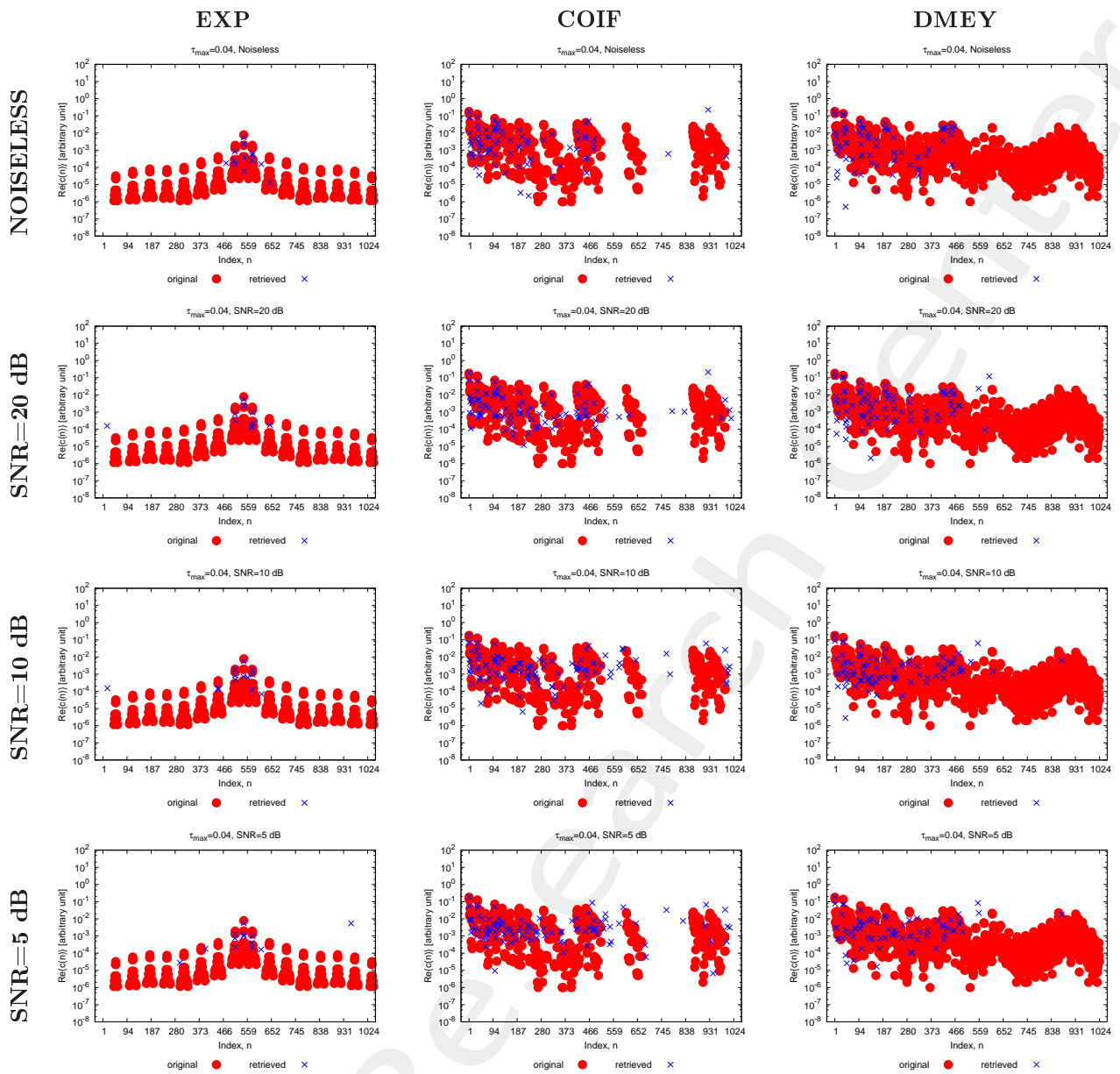


Figure 10: Absolute value (dB) of the actual and retrieved coefficients considering different wavelet expansions.

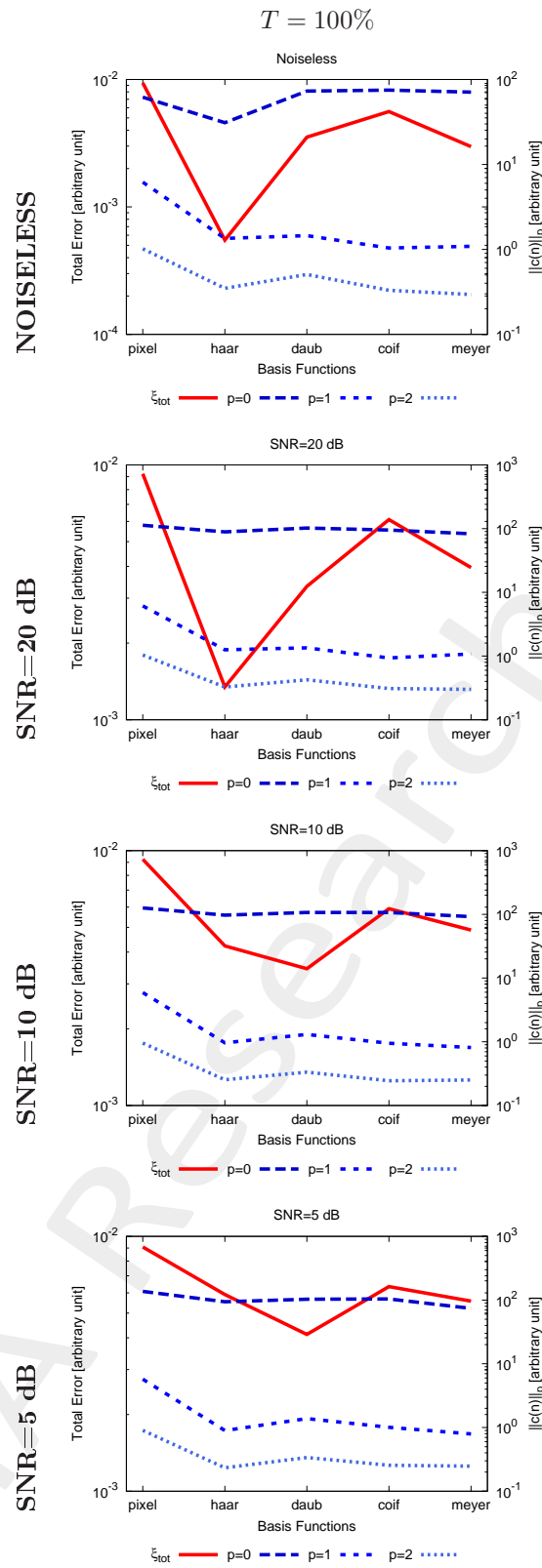


Figure 11: $[T = 100\%]$ - Comparison of ξ_{tot} , and L_0, L_1, L_2 Norms of the retrieved basis expansion coefficients, for each alphabet basis.

$L_0 - norm$						
SNR [dB]	$Pixel$	$Haar$	$Daub4$	$Coiflet$	$DMeyer$	Exp
<i>Actual</i>	272	21	236	459	1024	252
<i>Noiseless</i>	62	31	73	75	71	14
20	113	89	102	95	83	11
10	126	97	107	107	92	13
5	137	94	103	104	74	13
$L_1 - norm$						
SNR [dB]	$Pixel$	$Haar$	$Daub4$	$Coiflet$	$DMeyer$	Exp
<i>Actual</i>	5.76	1.41	2.39	3.07	3.16	3.1×10^{-2}
<i>Noiseless</i>	6.18	1.35	1.45	1.04	1.09	1.4×10^{-2}
20	6.13	1.26	1.34	0.93	1.10	1.3×10^{-2}
10	5.92	0.96	1.30	0.94	0.81	1.4×10^{-2}
5	5.73	0.90	1.38	1.01	0.79	1.7×10^{-2}
$L_2 - norm$						
SNR [dB]	$Pixel$	$Haar$	$Daub4$	$Coiflet$	$DMeyer$	Exp
<i>Actual</i>	0.36	0.36	0.36	0.36	0.36	9.2×10^{-3}
<i>Noiseless</i>	1.02	0.35	0.51	0.33	0.29	6.6×10^{-3}
20	1.04	0.34	0.42	0.31	0.30	6.6×10^{-3}
10	0.96	0.25	0.33	0.24	0.25	6.5×10^{-3}
5	0.90	0.23	0.33	1.25	0.24	8.1×10^{-3}

Table 1: [$T = 100\%$] - Number of the retrieved non-zero coefficients ($L_0 - norm$), $L_1 - norm$, and $L_2 - norm$ using different wavelet functions.

Thresholded Analysis:

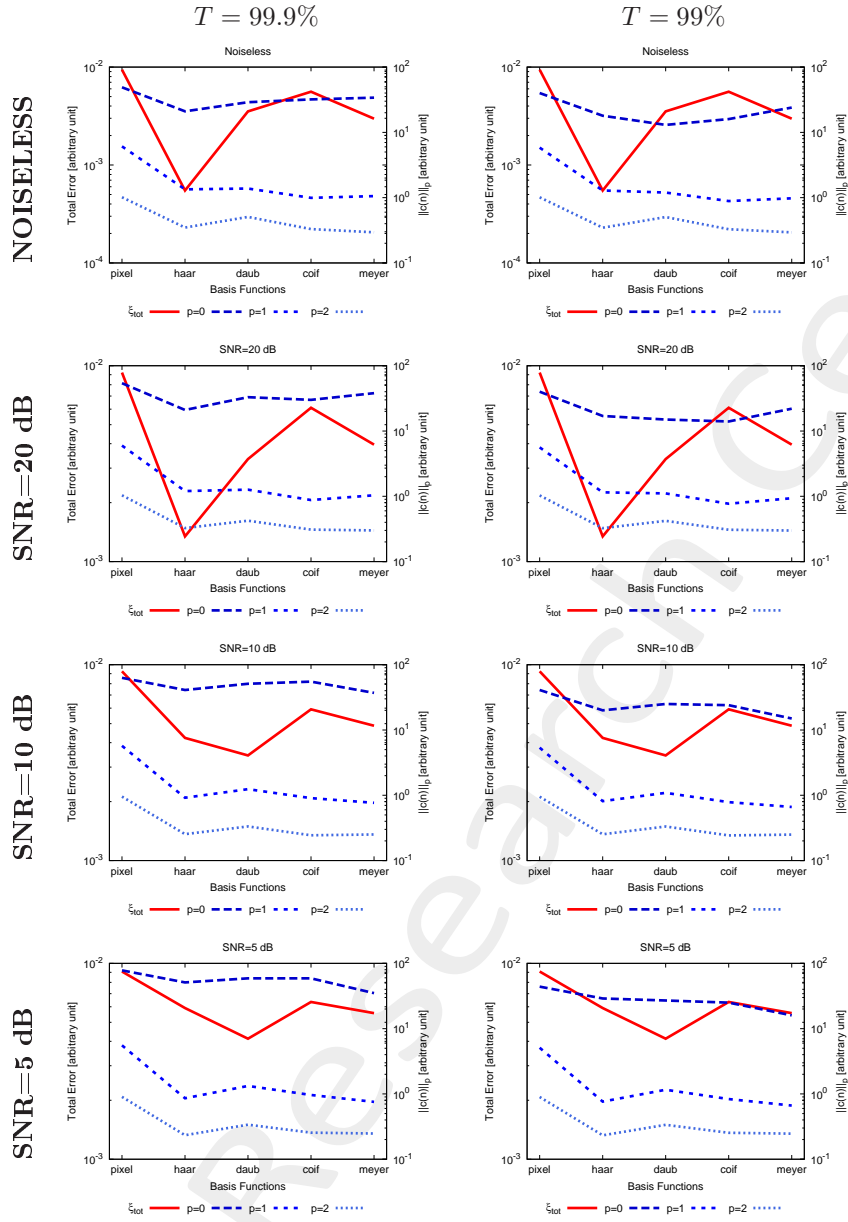


Figure 12: Comparison of ξ_{tot} , and L_0, L_1, L_2 Norms of the retrieved basis expansion coefficients, for each alphabet basis.

$L_0 - norm$					
SNR [dB]	<i>Pixel</i>	<i>Haar</i>	<i>Daub4</i>	<i>Coiflet</i>	<i>DMeyer</i>
<i>Actual</i>	272	21	236	459	1024
<i>Noiseless</i>	49	21	29	32	34
20	54	21	33	30	38
10	63	41	51	55	37
5	78	51	59	59	35
$L_1 - norm$					
SNR [dB]	<i>Pixel</i>	<i>Haar</i>	<i>Daub4</i>	<i>Coiflet</i>	<i>DMeyer</i>
<i>Actual</i>	5.76	1.41	2.39	3.07	3.16
<i>Noiseless</i>	6.10	1.34	1.38	0.99	1.06
20	5.98	1.20	1.26	0.88	1.04
10	5.73	0.92	1.24	0.90	0.77
5	5.55	0.86	1.32	0.96	0.75
$L_2 - norm$					
SNR [dB]	<i>Pixel</i>	<i>Haar</i>	<i>Daub4</i>	<i>Coiflet</i>	<i>DMeyer</i>
<i>Actual</i>	0.36	0.36	0.36	0.36	0.36
<i>Noiseless</i>	1.02	0.35	0.51	0.33	0.29
20	1.04	0.33	0.42	0.31	0.30
10	0.96	0.25	0.33	0.24	0.25
5	0.90	0.23	0.34	0.25	0.25

Table 2: $[T = 99.9\%]$ - Number of the retrieved non-zero coefficients ($L_0 - norm$), $L_1 - norm$, and $L_2 - norm$ using different wavelet functions.

$L_0 - norm$					
SNR [dB]	<i>Pixel</i>	<i>Haar</i>	<i>Daub4</i>	<i>Coiflet</i>	<i>DMeyer</i>
<i>Actual</i>	272	21	236	459	1024
<i>Noiseless</i>	40	18	13	16	24
20	40	17	15	14	22
10	41	20	25	24	15
5	44	29	27	25	16
$L_1 - norm$					
SNR [dB]	<i>Pixel</i>	<i>Haar</i>	<i>Daub4</i>	<i>Coiflet</i>	<i>DMeyer</i>
<i>Actual</i>	5.76	1.41	2.39	3.07	3.16
<i>Noiseless</i>	5.83	1.29	1.20	0.89	0.98
20	5.62	1.15	1.11	0.77	0.93
10	5.36	0.81	1.09	0.79	0.66
5	5.10	0.76	1.16	0.84	0.66
$L_2 - norm$					
SNR [dB]	<i>Pixel</i>	<i>Haar</i>	<i>Daub4</i>	<i>Coiflet</i>	<i>DMeyer</i>
<i>Actual</i>	0.36	0.36	0.36	0.36	0.36
<i>Noiseless</i>	1.01	0.35	0.50	0.33	0.29
20	1.03	0.33	0.42	0.31	0.30
10	0.95	0.25	0.33	0.24	0.25
5	0.90	0.23	0.34	0.25	0.25

Table 3: $[T = 99\%]$ - Number of the retrieved non-zero coefficients ($L_0 - norm$), $L_1 - norm$, and $L_2 - norm$ using different wavelet functions.

Resume:

$T = 100\%$					
SNR [dB]	<i>Pixel</i>	<i>Haar</i>	<i>Daub4</i>	<i>Coiflet</i>	<i>DMeyer</i>
<i>Noiseless</i>	62	31	73	75	71
20	113	89	102	95	83
10	126	97	107	107	92
5	137	94	103	104	74
$T = 99.9\%$					
SNR [dB]	<i>Pixel</i>	<i>Haar</i>	<i>Daub4</i>	<i>Coiflet</i>	<i>DMeyer</i>
<i>Noiseless</i>	49	21	29	32	34
20	54	21	33	30	38
10	63	41	51	55	37
5	78	51	59	59	35
$T = 99\%$					
SNR [dB]	<i>Pixel</i>	<i>Haar</i>	<i>Daub4</i>	<i>Coiflet</i>	<i>DMeyer</i>
<i>Noiseless</i>	40	18	13	16	24
20	40	17	15	14	22
10	41	20	25	24	15
5	44	29	27	25	16

Table 4: L_0 – norm.

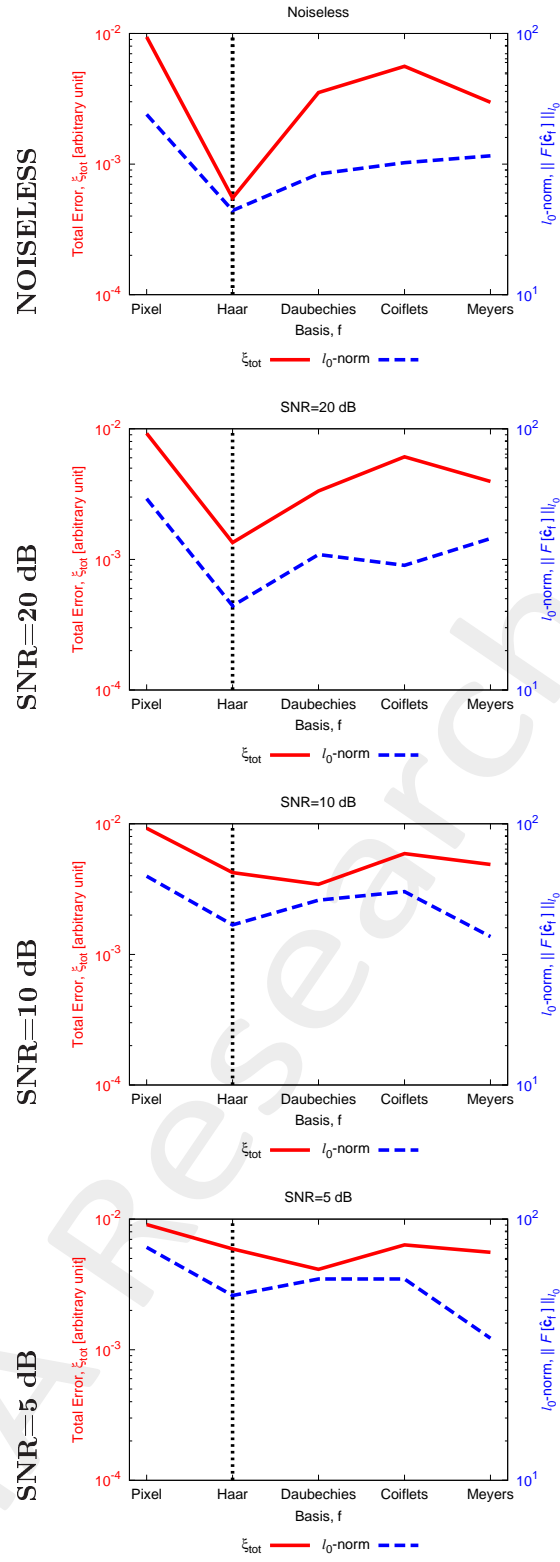
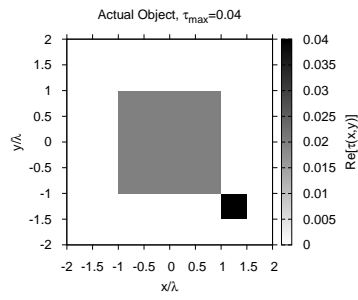


Figure 13: L_0 - norm vs Total Error, considering $T = 99.9\%$.

Comparison SoA:

ACTUAL

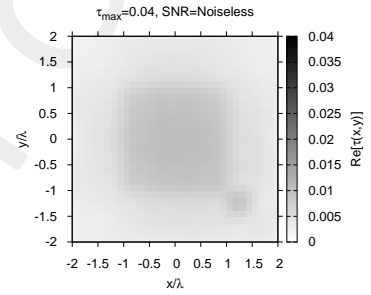
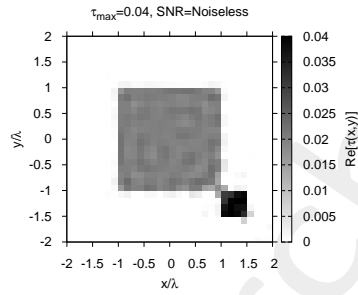
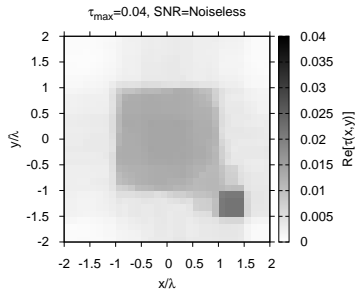


TV

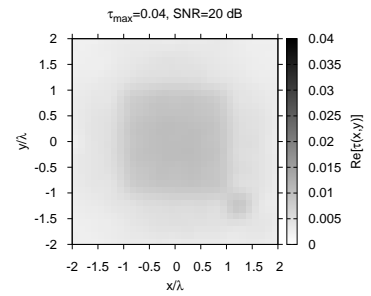
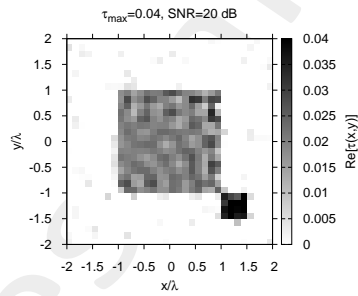
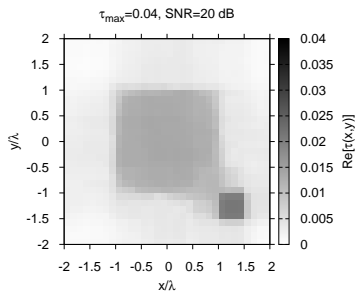
CG

SVD

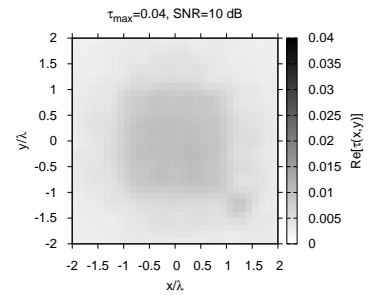
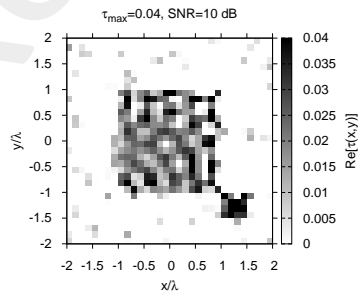
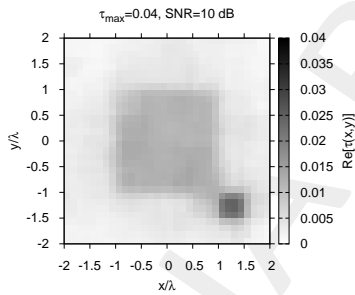
NOISELESS



SNR=20 dB



SNR=10 dB



SNR=5 dB

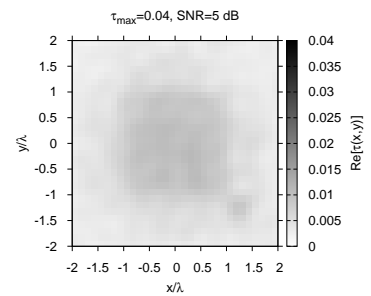
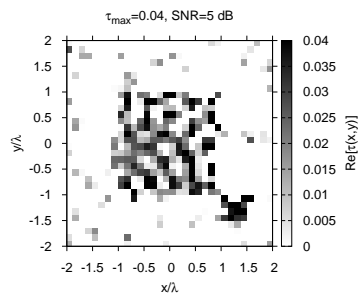
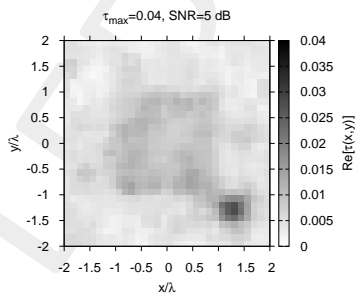
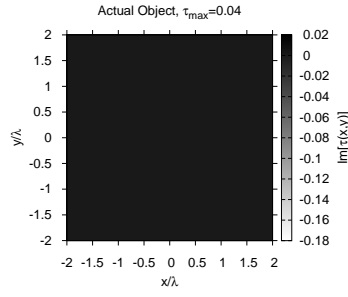
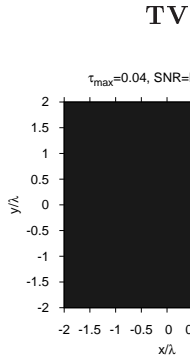


Figure 14: Actual and retrieved object considering different wavelet expansions.

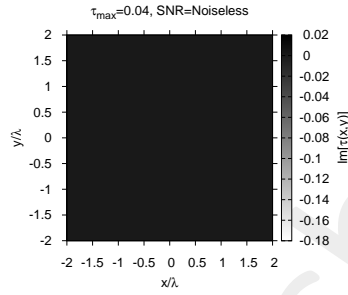
ACTUAL



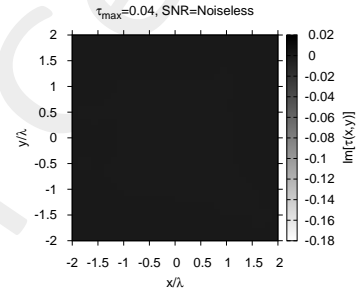
NOISELESS



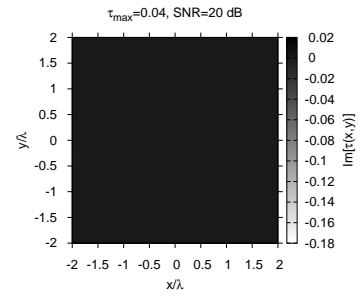
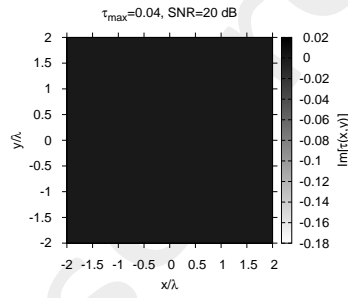
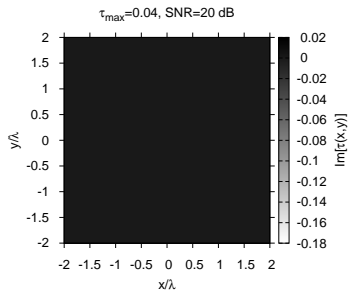
CG



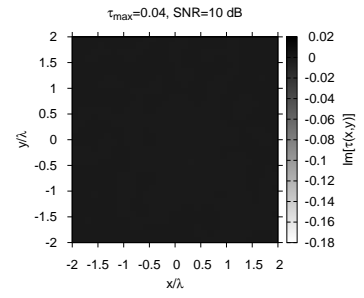
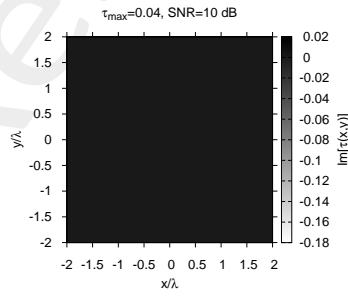
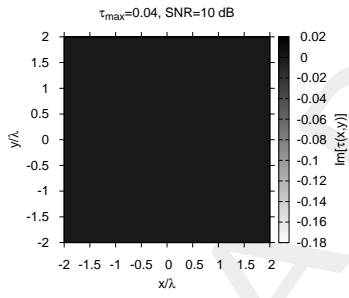
SVD



SNR=20 dB



SNR=10 dB



SNR=5 dB

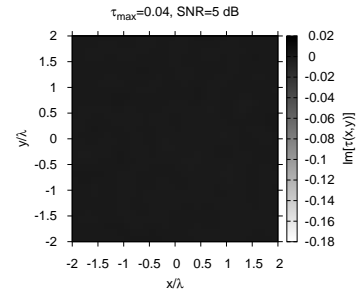
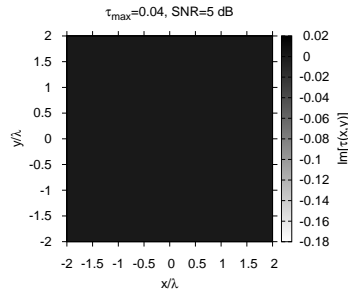
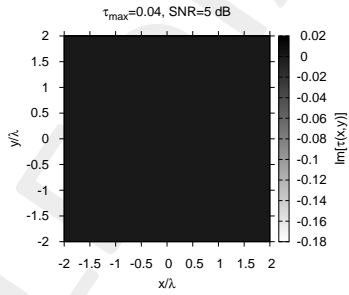


Figure 15: Actual and retrieved object considering different wavelet expansions.

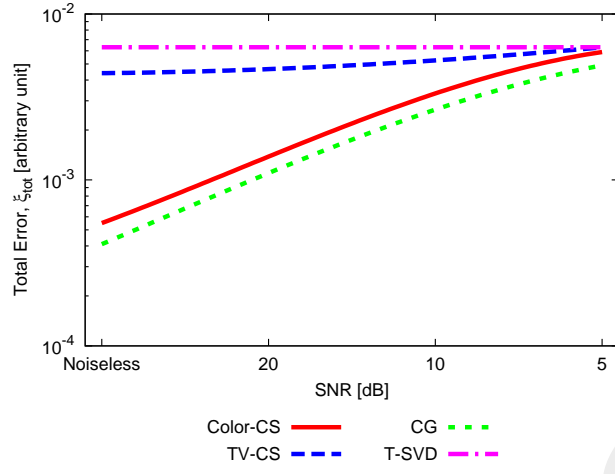


Figure 16: Comparison with SoA - Total Error vs SNR , considering $T = 99.9\%$.

SNR [dB]	TV [s]	CG [s]	SVD [s]	ALPHABET [s]
<i>Noiseless</i>	3.8×10^2	6.9×10^3	4.3×10^1	1.0×10^3
20	3.8×10^2	6.1×10^3	3.5×10^1	9.6×10^2
10	3.8×10^2	5.4×10^3	3.6×10^1	9.3×10^2
5	3.9×10^2	5.6×10^3	3.5×10^1	$7.9. \times 10^2$

Table 5: Timings.

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